

PROTON OS

Reference Manual

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1 Introduction

This manual describes the usage of PROTON cameras running the PROTON Operating System (short: PROTON OS).

Details on the general operation of a camera running PROTON OS can be found in chapter 2. Instructions for firmware updates in chapter 2.4.

PROTON OS uses a custom control protocol, but it is also compatible with the ProVideo protocol from ATOM one cameras via alias functions (see chapter 5.3).

PROTON cameras can be controlled with PROTON Control, an easy-to-use PC and Mac application (see chapter 4.1). If you want to control the device via a terminal application or a custom hardware controller, see chapter 4.2 for tool recommendations and chapters 5 and following for a detailed description of the command protocol.

1.1 Supported Devices

This manual covers the following PROTON devices:

- PROTON CAM (also its RAIN, FLEX and ZOOM variants)
- PROTON 4K

For a full list of all supported devices and instructions on how to identify them see the `system info` and `identify` commands.

2 General Operation

The device is connected via two sockets which are either integrated into the housing or detached via cables:

1. Power and control: 6 pin Hirose HR10 connector, see chapter 2.1.
2. SDI video: Mini BNC or Micro BNC connector.

The device will immediately power on when the supply voltage is connected, the boot process takes a few seconds. Once the device is operational the LED on the back side will blink blue. For details on the status LED see chapter 2.2.

The device is controlled via an RS485 half-duplex serial interface. The camera acts as a slave device and will not send data without a request from the host. That makes it possible to connect multiple devices to the same host without data corruption. In this case each device must have a unique device address. For details on how device addressing works, see chapter 5.1.1.1.

To control the device attach it to an RCP (e.g. [CyanView](#)) or connect it to a PC using the bundled RS485 USB dongle.

2.1 Power and Control Connector

For power and control a 6 pin Hirose HR10 connector is used. The pin assignment is as follows:

Table 1: Pinning of the power and control connector.

| Pin | Cable Color | Breakout Cable | Function |
|-----|-------------|----------------|------------------------------|
| 1 | White | White | RS485 A / + |
| 2 | Black | Green | RS485 B / - |
| 3 | | | Unused |
| 4 | | | Unused |
| 5 | Blue | Black | Ground |
| 6 | Brown | Red | Supply Voltage (4.5V to 25V) |

2.2 Status LED

On the back of the device is a RGB status LED that indicates the current device state. You can change the brightness of the status LED with the `system status_led` command. The following blink codes are possible:

Table 2: Status LED blink codes.

| State | Blink Code | Description |
|----------------------------------|--|---|
| Boot | Blinks cyan, 2.5x per second (200ms on, 200ms off) | Device is booting after power got connected. This state is very short so normally this code is barely visible for a few milliseconds. If a firmware install is interrupted due to power-loss this state will take longer while the bootloader recovers. |
| Verify / Upgrade Firmware | Blinks green, 2.5x per second (200ms on, 200ms off) | Device is verifying or installing a firmware. This happens both during normal boot (a few seconds) and during a firmware upgrade (about two minutes). |
| Boot Error | Flashes red, 1x per second (200ms on, 800ms off) | Device failed to start. This is a critical error that cannot be recovered. Contact PROTON customer support. |
| Startup | Solid purple | Device is initializing after boot (loading stored settings). |
| Normal | Blinks blue, 2.5x per second (200ms on, 200ms off) | Device is streaming video and waiting for commands. |
| Busy | Blinks yellow, 2.5x per second (200ms on, 200ms off) | Device is busy processing a command. |
| Error | Blinks red, 2.5x per second (200ms on, 200ms off) | Device encountered an error, e.g. while loading settings or processing a command or due to a “previous over temperature” event. This should not happen during normal operation. To get the error log use the <code>system error</code> command. If the error persists, contact PROTON customer support. |
| Over Temperature | Blinks red long, 1x per second (800ms on, 200ms off) | Device reached critical temperature and is in cooldown mode. For details see chapter 2.3. |

2.3 Overtemperature Protection

Since PROTON cameras are optimized for a small form factor, they will reach high temperatures under operation. You can check the current temperature using the `system temp` command. The device also logs the maximum temperature since the last power cycle which can be read using the `system temp max` command.

To protect the device, it will enter a cooldown mode if the critical system temperature of **90°C** is reached. Cooldown mode is signaled by a red status LED which is turned on long (800ms) and off shortly (200ms). In this mode the camera does not output a video signal to reduce the heat output and reach a safe temperature again. The device will still respond to commands, but most camera and video commands will fail or have no effect. This error can be checked remotely using the `system error` command.

Once the system temperature falls below **85°C** video processing is restarted. To make it easier to detect previous over temperature events the LED will continue to blink red (200ms on, 200ms off) and the “previous over temperature” event can be read using the `system error` command

Every time the camera reaches the critical temperature the over temperature counter is incremented. It can be read using the `system temp count` command. The counter is persistent and is not reset by a power cycle or reboot.

Some camera models come with a cooling fan installed. By default, the fan is configured to turn on once the camera’s temperature reaches **70°C**, it turns off when the temperature has fallen by 10°. The turn-on temperature can be changed with the `system temp fan` command. Regardless of the setting the fan will always turn on once the camera reaches **85°C** to ensure stable operation.

For more details regarding the temperature commands see section 7.3.13.

2.4 Humidity Detection

Weatherproof devices like the PROTON RAIN have an additional internal temperature and humidity sensor. You can use the `system humidity` command to keep track of the current relative humidity (%RH) inside the camera.

If the humidity exceeds **80%RH** the camera should be dried out (see below). This error case is indicated by a flashing red LED and can be checked via the `system error` command. When the threshold is exceeded a permanent “humidity event” is logged. The event counter can be read with the `system humidity count` command. Please note that the camera stays in this error state until the next power cycle or reboot, even if the humidity falls below the 80%RH threshold again. This is done so that humidity issues can easily be detected by the operator.

Drying the Camera:

When high humidity is detected, the camera must be set up in a dry and warm environment. Remove the lens completely so that the front of the camera is open and keep the camera running for at least 1 hour. The heat produced by the camera will dry out any moisture that is inside it. Afterwards install the lens again as described in the operational manual. Check the `system humidity` command to confirm that humidity is now reduced.

2.5 Integrated Microphones and Cooling Fan

Some camera models feature built-in stereo microphones which are enabled by default, the audio data is embedded into the SDI signal. To enable or disable audio or change the volume see the `system audio` commands.

On devices with a cooling fan the audio quality will be reduced when the fan is turned on. If good audio quality is required, mount the camera with a good thermal connection. Additionally, the fan start temperature can be increased with the `system temp fan` command. Using a combination of good mounting and a high fan start temperature should allow for silent operation of the camera.

Caution: Using a high fan start temperature will cause the camera to be very hot. Make sure the camera cools down before touching it!

3 Firmware Update

Firmware updates are performed via the camera's serial interface. The update is a two-step process:

1. Transfer new firmware to the device.
2. Install and verify new firmware.

3.1 Data Transfer

Before data transfer starts, the camera must be switched to firmware update mode, see `system update` command for details. The update process is robust regarding interruptions and data corruption.

The update speed mainly depends on the configured RS485 baud rate which can be changed before starting the update with the `system rs485 baudrate` command.

3.2 Install and Verify

After the firmware has been transferred successfully the camera is restarted with the `system reboot` command. During boot it will detect the new firmware, install and verify it. This process takes about **two minutes**, while installing the status LED will blink cyan and green. In case the image cannot be verified by the bootloader (wrong image uploaded, data got corrupted) the update will be aborted, and the camera starts with the previous firmware.

After the firmware has been installed and verified the camera continues to boot. During the initialization of the application a self-check is performed. Should the camera not be able to initialize, the status LED will blink red. In this case the camera will revert to the previous firmware when it is power cycled or rebooted with the `system reboot` command.

3.3 PROTON Updater

Firmware updates are performed via the PROTON Updater application which automatically executes the transfer, install and verify steps. The app is supplied with every firmware release and runs under Windows and macOS. It can be downloaded here: <https://proton-camera.com/downloads/>

Note: Instead of the simplified Updater you may also use the fully featured PROTON Control application for firmware updates (see chapter 4.1).

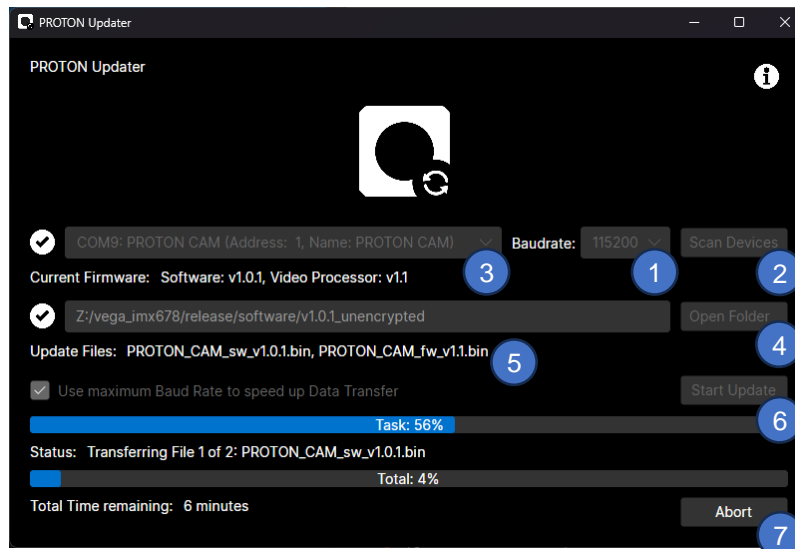


Figure 1: Example for the PROTON Updater application

To install a firmware update with the PROTON Updater GUI, follow these steps:

- Connect your camera to your PC using a USB to RS485 adapter. It is possible to have multiple devices on the same RS485 interface.
- Open the "PROTON Updater.exe" from the firmware release folder.
- Select the baud rate which is currently configured in the camera (1) and click *Scan Devices* (2), the GUI will automatically scan all available COM ports for connected PROTON devices and show them in the drop-down menu besides the *Scan Devices* button.
- If only one camera is connected it will automatically be selected. If you have multiple cameras connected (via separate RS485 dongles or on the same bus) select the camera you want to update from the drop-down list (3).
- Click the *Open Folder* button (4) and navigate to the folder which contains the firmware updates you want to install.
- Verify that the GUI has found the correct update files, they are displayed below the update folder path (5).
- Click *Start Update* (6) The whole process takes about 6 minutes. The upper progress bar will fill several times (once for each update file and finally for the install and verify step). The overall progress and the estimated total time remaining are displayed at the bottom of the window.
- The process can be aborted anytime by clicking the *Abort* button (7). Unless you close the GUI or disconnect the camera, the progress is retained, and you can continue by clicking the *Start Update* button (6) again.
- **Note:** Only after all files have been transferred successfully, is the update made permanent. If the camera is power cycled before all files are transferred, the progress is lost.

4 Control Software

4.1 PROTON Control

All features of the camera can be controlled via the PROTON Control application which runs under Windows and macOS. The app is supplied with every firmware release and can also be downloaded here:

<https://proton-camera.com/downloads/>

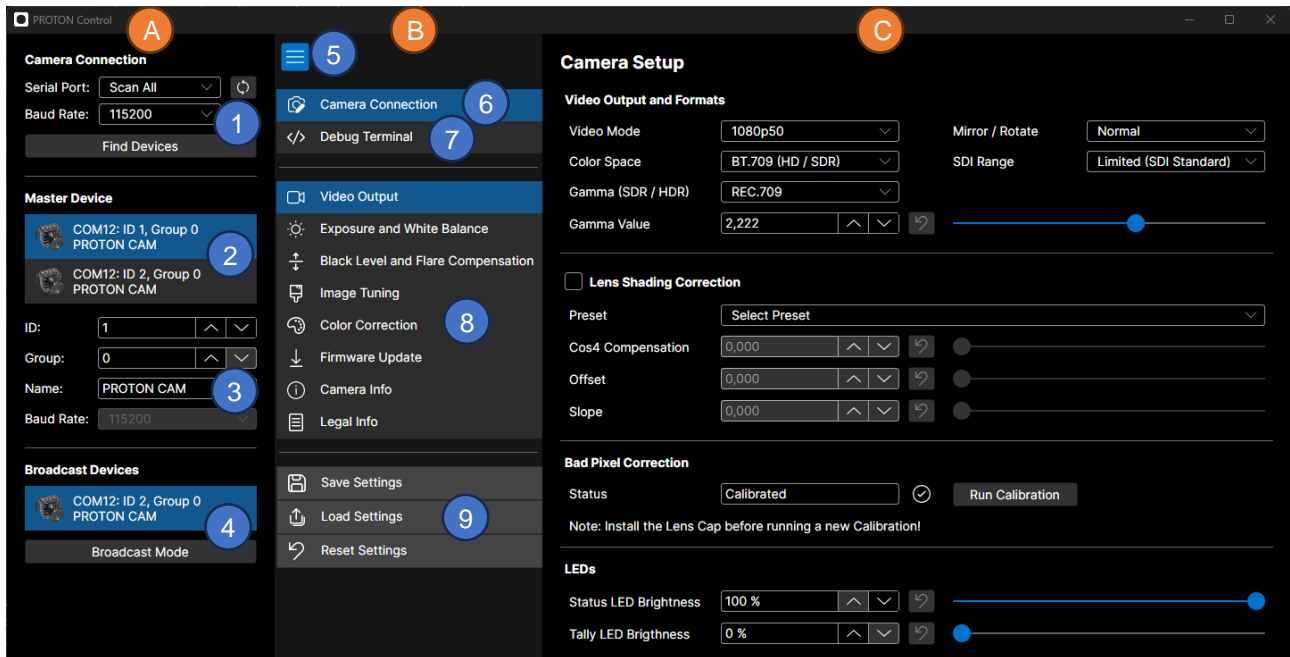


Figure 2: Example for the PROTON Control application

The application is split into three major panes which are marked with orange dots in the figure above. These are, from left to right:

- (A) **Camera Connection Pane:** Find and select devices, set up serial port parameters and configure broadcasting.
- (B) **Selection Pane:** Select which settings shall be displayed in the control pane and manage settings storage.
- (C) **Control Pane:** Control camera settings.

Usage instructions:

- To **list available devices**, select a serial or use “Scan All” to scan on all ports. Choose a baud rate and click the “Find Devices” button (1). The scan may take a few seconds depending on the amount of available serial ports.
- If only a single device is found the application automatically loads the device settings. If multiple devices are found select a master device from the list (2). To **load the device settings**, move the mouse into the control pane (C). For touch displays tap on the control area.
- In section (3) you can **change the RS485 settings** of the selected device and assign a new **device name**. Note that changing the baud rate is only supported if this is the only device on the port or all devices are in the same broadcast group and broadcasting is enabled.
- For **broadcast operation** (sending commands to multiple devices on the same port) the same group address must be assigned to all devices. This can easily be done by selecting the desired broadcast devices from the list (4) which will add them to the broadcast group of the current master device. To remove a device from the group simply click it again. In the example above the camera with ID 2 is

already in the group of the master camera with ID 1. To enable broadcasting, click the “Broadcast Mode” toggle button.

- Click the menu button **(5)** to **expand or close the settings pane**. It is closed by default to make the app more compact.
- Click the “Camera Connection” button **(6)** to **expand or close the camera connection pane** to further decrease the size of the application when it is not needed.
- **Open a debug terminal** at the bottom of the application by clicking the “Debug Terminal” button **(7)**. It can be used to manually send commands to the device. Note that the app will not track the commands sent via the terminal, so changes to the device will not be reflected in the app.
- **Select which controls shall be displayed** in the control pane **(C)** by selecting one of the tabs **(8)**.
- **Save, load and reset settings** on the camera **(9)**. The app will automatically fetch the changed settings as needed.

4.2 Terminal Applications

For direct control via commands, you can also use any terminal application which supports opening serial ports including:

- Putty: <https://www.putty.org/>
- Tery Term: <https://teratermproject.github.io/index-en.html>
- Serial Monitor for VS Code: <https://marketplace.visualstudio.com/items?itemName=ms-vscode.vscode-serial-monitor>

5 Command Interface

PROTON cameras are controlled via a text-based command interface on the RS485 serial port. All commands consist of human readable ASCII characters.

The interface uses the following settings:

- Default baud rate: 115200 baud (adjustable, see `system rs485 baudrate` command)
- 8-bit data, no parity, 1 stop bit (aka 8BitN1)
- No HW flow control

5.1 Operational Modes

The camera has two operational modes:

1. Controller Mode: Default mode, RS485 addressing is enabled, echo is disabled.
2. Interactive Mode: For testing and debugging, RS485 addressing is disabled, echo is enabled.

These are described in detail below.

To switch between the modes, use the `system rs485 mode` command or the `controller` and `interactive` alias commands.

5.1.1 Controller Mode

This is the default mode. In controller mode the camera uses RS485 addressing (see below) so that multiple cameras can be connected to one host on the same RS485 bus.

In this mode the camera has reduced output to keep the RS485 bus as free as possible:

- No prompt printed at new line.
- No echo output.
- No or reduced help and error messages.

This mode is used when controlling the camera via a HW controller or the GUI.

5.1.1.1 RS485 Addressing

In controller mode each command sent to the camera must be prefixed with the camera's RS485 address. The address is an integer value from 0 to 99 which can be changed using the `system rs485 device_address` command.

When multiple devices are connected to the same RS485 bus each camera must have a unique address, otherwise multiple devices will reply to the same command causing garbage on the bus. You will have to setup each device separately before connecting them to the same bus.

The address 100 is reserved as the fail-safe address. Every device will always reply to commands send on address 100. This can be used if the current device address is unknown but should only be used if only one device is currently connected to the RS485 bus. Exception: To scan the bus for connected devices you can send the `system identify` command to the fail-safe address and all devices will report back in order of their device addresses. For details see the `identify` command description.

5.1.1.2 RS485 Broadcasting

In addition to a unique device address each camera also has a broadcast address. Multiple cameras that have the same broadcast address form a broadcast group. Within each group one camera acts as the broadcast master. Commands which are sent to the broadcast group are processed by all cameras which are part of that group, but only the broadcast master will reply keeping the bus clean.

The Broadcast address can be changed using the `system rs485 broadcast_address` command, valid addresses are values from 0 to 99 but it is not allowed to set it to the same value as the device address. To completely disable broadcasting for this device set the special address -1.

After the broadcast address has been configured select the broadcast master using the `system rs485 broadcast_master` command. The following example shows how to set up the broadcast group 10 which consists of three cameras with device addresses 1, 2 and 3 where camera 3 becomes the broadcast master:

```
→ 1 system rs485 broadcast_address 10
← OK
→ 2 system rs485 broadcast_address 10
← OK
→ 3 system rs485 broadcast_address 10
← OK
→ 10 system rs485 broadcast_master 3
← OK
```

Note that the last `OK` was sent from camera 3 while camera 1 and 2 processed the command but stayed silent.

5.1.2 Interactive Mode

Interactive mode is intended for **single device operation** (only one camera on the RS485 bus) using a terminal program.

In this mode the camera provides an interactive console (like a UNIX shell) so the local echo must be turned off and the terminal program should support VT100 emulation for the best user experience (see chapter 4.2 for recommended terminal applications). This mode is mainly used for debugging, but it is also a good way to play around with the command interface and get to know the camera.

Interactive mode disables RS485 addressing, so commands must not be prefixed with the device address. Also, the camera produces extended output:

- At the start of each line the prompt `proton-os:~$` is printed.
- Echo is enabled so all characters sent to the device are sent back to the host.
- Extended help and error messages.

Additionally, there are several comfort features enabled which implement a fully featured command shell:

- Command editing: You can navigate in the typed text by using the *Arrow Left* and *Arrow Right* keys, delete text with *Backspace* or *Delete*, insert text with *Insert* and jump to the start or end of the command with the *Home* and *End* keys.
- Tab auto completion: Type only part of a command and hit *Tab* to automatically complete the command. When multiple matches are found all of them are printed.
- Command history: Use the *Arrow Up* and *Arrow Down* keys to quickly scroll through the last typed commands. To print the whole history, use the `history` command.
- Clear: Send the `clear` command to clear the whole screen.
- Resize: Adjust the width of the terminal to your current terminal application's window size with the `resize` command.
- Colored output and cursor control: Messages are colored for better readability (e.g. errors are red, warnings yellow and info messages green) and the cursor is controlled using VT100 commands.
- Extended command output: Some commands (e.g. `video mode list`) will print additional information.

The shell also supports the following meta-keys:

Table 3: Shell Meta-Keys.

| Meta-Key | Action |
|-----------------|---|
| Ctrl + A | Moves the cursor to the beginning of the line. |
| Ctrl + B | Moves the cursor backward one character. |
| Ctrl + C | Preserves the last command on the screen and starts a new command in a new line. |
| Ctrl + D | Deletes the character under the cursor. |
| Ctrl + E | Moves the cursor to the end of the line. |
| Ctrl + F | Moves the cursor forward one character. |
| Ctrl + K | Deletes from the cursor to the end of the line. |
| Ctrl + L | Clears the screen and leaves the currently typed command at the top of the screen. |
| Ctrl + N | Moves in history to next entry. |
| Ctrl + P | Moves in history to previous entry. |
| Ctrl + U | Clears the currently typed command. |
| Ctrl + W | Removes the word or part of the word to the left of the cursor. Words separated by period instead of space are treated as one word. |
| Alt + B | Moves the cursor backward one word. |
| Alt + F | Moves the cursor forward one word. |

5.2 Command Format

A command consists of one or multiple command words followed by no, one, or multiple parameters.

In **controller mode** the general format of a command is:

```
<RS485 address> <command name> <parameters>
```

In **interactive mode** the RS485 address is omitted:

```
<command name> <parameters>
```

The camera stores each received character in an input buffer until a new-line character (Carriage Return (CR) or Line Feed (LF)) is received. Then the command is evaluated and, if valid, executed. During command execution no new commands should be sent to the camera. Once execution is done the camera replies with the commands result (nothing or a string) followed by either `OK` or in case of an error with `FAIL` followed by an error code.

Note: In the following examples the camera has the default RS485 address of 1.

5.2.1 Parameter Data Types

The following parameter data types are supported:

- **Signed Decimals**, e.g.: -2947, 40687

- **Signed Hexadecimals**, e.g.: -0x100, 0x123AF7
- **Strings**, e.g.: plain_text_string
- **Booleans**: For commands that accept a Boolean parameter, like an enable flag, the following values can be used:
 - o 0 or 1
 - o true or false
 - o on or off
 - o enable or disable

For an example the following commands have the same effect:

```
settings auto_save 1
settings auto_save true
settings auto_save on
settings auto_save enable
```

5.2.2 Hierarchical Command Structure

Commands are structured hierarchically, that means a command can have subcommands. A command string is built by concatenating command words starting from the top level. For an example the command to get or set the RS485 baud rate is:

```
system rs485 baudrate
```

It is part of the `system` top-level command group which has the `rs485` subcommand group which provides the `baudrate` command.

5.2.3 Command Types

The following chapter lists the different command types.

5.2.3.1 Direct Commands

Commands that do not change a setting but execute a fixed function are called “Direct” commands. Some have no parameters like `settings save`, some do have parameters, e.g. `settings reset`.

5.2.3.2 Setter and Getter Commands

Most of the commands provide two modes, a “Setter” mode to change a setting and a “Getter” mode to retrieve the current value of the setting.

A setter commands takes one or multiple parameters and applies the given values. The reply only consists of either OK or FAIL <error_code> and no further output.

Example:

```
→ 1 video mode 9
← OK
```

A getter command takes no arguments and replies with the command name followed by one or multiple values and is terminated by either OK or FAIL <error_code>.

The above `video mode` command can be called without arguments to act like a getter command:

```
→ 1 video mode
← video mode 9
← OK
```

5.2.3.3 Pure Getter Commands

There are also commands which are pure getters, that means they do not have a setter function, e.g.:

```
→ 1 system runtime
← system runtime 237700
← OK
```

5.2.3.4 Getter Commands with Arguments

These are special getter commands which require one or multiple arguments. Example:

```
→ 1 system temp 0
← system temp 0 43.6 CPU
← OK
```

5.2.3.5 List Commands

Some commands have a `list` subcommand (e.g. `video mode list`) which lists all valid options for this command. Each value is preceded by a hash (#) so that the output cannot be confused with a command ID by other cameras on the bus. Example:

```
→ 1 video mode list
← #4
← #5
← ...
```

In interactive mode a short string is added to the numbers:

```
→ video mode list
← #4 - FHD (1920x1080) p30
← #5 - FHD (1920x1080) p25
```

Some commands always add the info string even if not in interactive mode (e.g. `video lsc preset list`).

5.2.3.6 Special Commands

Some commands combine multiple of the above modes or are completely unique, for an example the `system info` command will only print information but does not have the leading command name and the `video mcc phase` command can be called as a setter, a getter (which lists all MCC phases) or as a getter with arguments (to only list one MCC phase).

These intricacies are described in detail in chapter 7.

5.2.4 Error Codes

The following table lists the most common error codes which can be returned after the `FAIL` keyword:

Table 4: Common command error codes.

| Error Code | Description |
|------------|--|
| 1 | Help message was printed because the command was malformed. |
| -8 | Command not found: The command is unknown and cannot be executed. |
| -14 | An error occurred during command execution. |
| -71 | Invalid number of parameters: The number of parameters does not match the given command or the |
| -22 or -34 | Invalid parameter value(s): The given parameters are outside the valid value range. |
| -134 | Operation not supported: The requested operation is not supported. |
| -140 | Operation is currently not allowed because the device is in firmware update or over temperature protection mode. |

For an example the `video mode` command expects exactly 1 parameter. If it is called with 2 parameters, the camera replies with error -71:

```
→ 1 video mode 1 2
← FAIL -71
```

5.3 Command Alias and ProVideo Protocol Compatibility

To be compatible with the ProVideo protocol and to support shortened command names a command can have an alias. Instead of using the full command syntax, the alias can be used. For an example the command `system temp max` can also be called by its alias `temp_max`.

For compatibility with the ProVideo protocol, some commands behave slightly differently when called via the alias instead of the full command syntax. This is noted in the respective command description, one example is the `system info` command.

To get a list of all available aliases use the `alias` command. Example:

```
→ 1 alias
← Available command alias:
←   cam_gain -> camera gain
←   cam_exposure -> camera exposure
←   ...
← OK
```

Aliases can also be combined with the normal command syntax. For example, to change the MCC phase setting you can use any of:

```
video mcc phase    (full syntax)
mcc phase          (mcc alias for video mcc)
mcc_set            (alias for video mcc phase)
```

5.4 Built-in Help

PROTON OS includes extensive help messages for all commands. To list general help instructions and a list of all top-level commands, use the `help` command.

To get specific help messages for a command send the command name followed by `-h`. Example:

```
→ 1 video lut -h
← lut - [alias: lut_enable] [getter] [getter with args]
←   Enable gamma LUT (0 = bypass, 1 = enabled)
←   If called via the alias 'lut_enable' this function expects two
←   arguments:
←   Index and enable flag. Since only one LUT is supported, the index is
←   always 0. This is done for compatibility reasons.
←   Usage: lut <enable: [0, 1]>
←           lut_enable <idx: 0> <enable: [0, 1]>
← Subcommands:
←   mode          : [alias: log_mode] [getter]
←                   Set LUT mode. To get supported modes use the 'lut mode
←                   list'
←                   subcommand.
←   ...
← OK
```

The first line of the reply contains some general information about the command (e.g., does it have an alias). It is followed by a detailed description of the command and its usage. Finally, all of the command's subcommands are listed (if it has any).

5.5 Auto Completion

It is possible to call commands without using their full name if the name is unique. For an example the `system rs485 device_address` command could also be called as:

```
→ system rs485 dev
← system rs485 dev 1
← OK
```


But it is not possible to call the `rs485 broadcast_address` command like this:

```
→ system rs485 br
← FAIL -71
```

Because that would be ambiguous with the `broadcast_master` command.

Note: For getter commands the camera always replies with the same command name that was used to query the value, e.g. `system rs485 dev` instead of `system rs485 device_address` for the above example.

Auto completion also works for aliases, for an example you can use `save`, `load` and `reset` instead of the `save_settings`, `load_settings` and `reset_settings` aliases.

Warning: When new commands are added to the camera in the future old commands may become ambiguous. Therefore, it is not recommended to use shortened commands in your controller software!

6 Settings Handling

The device has two types of setting storage:

1. Runtime Storage: Gets reset as soon as the device is rebooted, or power cycled.
2. Persistent Storage: Permanent storage that survives reboot and power-cycle.

By default, all changes made to settings are only stored in the runtime storage. To transfer settings between the two storage types, use the following commands:

- `settings save`: Save all settings to the persistent settings storage.
- `settings load`: Load and apply all settings from persistent storage (restore stored state).

6.1 Reset

The camera can be reset to its default state using the `settings reset` command. When called without parameters it will only reset non-critical settings.

To perform a full reset, use the `settings reset all` command, it will also reset the following critical settings:

- Device name
- RS485 configuration:
 - Baud rate
 - Mode (controller / interactive)
 - Device and broadcast addresses
- Auto-save (reset to disable)

Note: The bad pixel table calibration data is never reset. Should you find the data to be incorrect (defect pixels are visible), recalibrate the camera as described in chapter 7.5.6.1.

6.2 Auto-Save

It is also possible to save settings automatically after a change has been made, to do so enable the auto-save feature using the `settings auto_save` command:

```
→ 1 settings auto_save 1
← OK
```

Saving settings is a slow operation, therefore command execution will take a lot longer when auto-saving is enabled. For this reason, auto-saving is disabled by default and manual saving is recommended for a responsive user experience.

Note: For usage with **CyanView RCPs** auto-saving should always be disabled as the RCP manages all settings internally and enabling auto-saving in the camera has no benefit.

7 Command Reference

The following chapters document all commands in detail. Each sub-section describes a command group.

Notes regarding the command tables:

- If a command has no alias, it will be indicated by a forward slash (/).
- Commands that have a getter function reply with their command name first if they are called with no parameters or the required number of parameters for the getter function. Commands that do not have a getter function either reply with a special string (without sending the command name first) or do not produce any output at all despite the final `OK` / `FAIL` delimiter. For details on the command types see chapter 5.2.3.
- Most commands that change a setting have a Default value. This is the value which the setting is reset to when calling the `settings reset` command.
- In the command syntax parameters are written in angle brackets, e.g. `<parameter name>`, and optional parameters are additionally wrapped in round brackets like `(<optional parameter>)`.

7.1 General Commands

These commands are called without any parent command. They control basic shell functionality or print help messages.

7.1.1 alias

| | | | |
|--------------------|--|-------------|---------|
| Command | alias | | |
| Alias | / | Type | Special |
| Description | Print a list of all available command aliases. | | |

7.1.2 clear

| | | | |
|--------------------|---|-------------|---------|
| Command | clear | | |
| Alias | / | Type | Special |
| Description | Clear screen / terminal. Only works in interactive mode. | | |

7.1.3 help

| | | | |
|--------------------|--|-------------|---------|
| Command | help | | |
| Alias | / | Type | Special |
| Description | Print the top-level help message which lists basic help instructions and a list of the top-level commands. | | |

7.1.4 history

| | | | |
|--------------------|---|-------------|---------|
| Command | history | | |
| Alias | / | Type | Special |
| Description | Print a list of the recently used commands. | | |

7.1.5 rem

| | | | |
|--------------------|---|-------------|---------|
| Command | rem | | |
| Alias | / | Type | Special |
| Description | Ignore the following command. Can be used when running a script to comment out single lines. When using this in controller mode, "rem " must be added in front of the address. | | |

7.1.6 resize

| | | | |
|--------------------|---|-------------|---------|
| Command | resize | | |
| Alias | / | Type | Special |
| Description | Resize terminal output to current terminal window width. Only works in interactive mode. | | |

7.1.7 firmware

The firmware commands are used during the firmware update process and should normally not be executed manually by the user. The `firmware` command itself does not have any functionality, see subcommands below.

7.1.7.1 firmware list

| | | | |
|--------------------|--------------------------------------|-------------|---------|
| Command | <code>firmware list</code> | | |
| Alias | <code>/</code> | Type | Special |
| Description | List current firmware configuration. | | |

7.1.7.2 firmware request_upgrade

| | | | |
|---------------------|--|-------------|--------|
| Command | <code>firmware request_upgrade <image_id></code> | | |
| Alias | <code>/</code> | Type | Direct |
| Description | Request upgrade of the image with the given ID. This command must be used <i>after</i> uploading a new image to the device, otherwise the update will not be performed. | | |
| Parameter | <code>image_id</code> | | |
| Type | Unsigned Integer | | |
| Description | ID of the image that shall be upgraded. | | |
| Valid Values | 0: Upgrade software image (PROTON OS) 1: Upgrade firmware image (Video Processor) | | |

7.2 Settings Commands

These commands control the handling of camera settings. They are called with the `settings` command prefix.

7.2.1 settings save

| | | | |
|--------------------|---|-------------|--------|
| Command | <code>settings save</code> | | |
| Alias | <code>save_settings</code> | Type | Direct |
| Description | Save current device settings to persistent storage. | | |

7.2.2 settings load

| | | | |
|--------------------|--|-------------|--------|
| Command | <code>settings load</code> | | |
| Alias | <code>load_settings</code> | Type | Direct |
| Description | Load device settings from persistent storage and apply them. | | |

7.2.3 settings reset

| | | | |
|--------------------|---|-------------|--------|
| Command | <code>settings reset <all></code> | | |
| Alias | <code>reset_settings</code> | Type | Direct |
| Description | Resets all settings to the default value. To save settings afterwards use the <code>save</code> command (not needed when auto-save is enabled). By default, only non-critical settings are reset. If all settings shall be reset (including RS485 configuration) call the command with <code>all</code> as shown below. For a full list of all critical settings see chapter 6.1. <code>settings reset</code> Reset non-critical settings. <code>settings reset all</code> Reset all settings. | | |

Note: For a full list of settings that are reset by the `reset all` command, see chapter 6.1.

7.2.4 settings auto_save

| | | | |
|--------------------|---|-------------|----------------|
| Command | <code>settings auto_save <enable></code> | | |
| Alias | <code>auto_save</code> | Type | Getter, Setter |
| Description | Enable automatic saving of settings after each change. Saving settings is a slow operation, that means commands will take a lot longer to execute with auto-save enabled. This makes interacting with the camera slower, therefore auto-save is disabled by default and manual saving is recommended. Turning auto-save on or off immediately saves the settings. | | |

| | |
|-------------|------------------------------|
| Parameter | enable |
| Type | Boolean |
| Description | Enable or disable auto-save. |
| Default | Off |

7.3 System Commands

These commands control basic system functionality like:

- RS485 configuration
- Temperature monitoring
- Audio
- Timecode
- Status LEDs
- ...

They are called with the `system` command prefix.

7.3.1 system info

| | | | |
|-------------|--|------|---------|
| Command | system info | | |
| Alias | version | Type | Special |
| Description | Get system information. If called via the alias <code>version</code> this command prints the information in a style that can be parsed by ProVideo protocol compatible controllers. | | |

Example Output:

```
platform           : vega
device name        : Proton Cam
serial number      : DF-61-9C-58-CB-66-51-2A
video processor version : v1.0-253
software version   : v1.0.0+0
resolution mask    : 00000000-000007FF-00000000
```

Example Output when called via the `version` alias:

```
platform           : vega
device name        : Proton Cam
system-id          : DF-61-9C-58-CB-66-51-2A
hw revision        : 0001000000000253
system validity    : LICENSED
feature mask HW    : 00000000
feature mask SW    : 00000000
resolution mask    : 00000000-000007FF-00000000
loader version     : Unknown
sw-release-id      : v1.0.0+0
sw-release-date    : Unknown
sw-build-date      : Unknown
```

As you can see most of the extra fields in the ProVideo compatible output are blank as they are not used / supported by PROTON OS.

Notes on the output:

- `platform`: The platform string is unique for each PROTON device. It can be used by a controller to determine which device type it is talking to. It is also included in the `system identify` command. For a full list of all devices supported by PROTON OS see the table below.
- `device name`: Can be set by the user with the `system name` command.
- `serial number`: Unique device serial number.
- `video processor version`: Version of the programmable video processor.

- software version: PROTON OS version.
- resolution mask: Shortened list of all supported video modes where each bit represents one mode, see table below.

Table 5: Supported Devices

| Product Family | Platform String | Product |
|----------------|-----------------|-------------|
| PROTON CAM | vega | PROTON CAM |
| | vega_rain | PROTON RAIN |
| | vega_flex | PROTON FLEX |
| | vega_zoom | PROTON ZOOM |
| PROTON 4K | polaris | PROTON 4K |

Table 6: Resolution Mask.

| Bit | HD Modes (Left Block) | FHD / 2K Modes (Middle Block) | UHD / 4K Modes (Right Block) |
|-----|--------------------------|----------------------------------|---------------------------------|
| 1 | 720p60 | 1080p30 | UHDp30 |
| 2 | 720p50 | 1080p25 | UHDp25 |
| 3 | 720p59 | 1080p24 | UHDp24 |
| 4 | | 1080p23 | UHDp23 |
| 5 | | 1080p29 | UHDp29 |
| 6 | | 1080p50 | UHDp50 |
| 7 | | 1080p60 | UHDp60 |
| 8 | | 1080i60 | UHDp59 |
| 9 | | 1080i50 | UHDp48 |
| 10 | | 1080i59 | UHDp47 |
| 11 | | 1080p59 | 4Kp30 |
| 12 | | 2Kp30 | 4Kp25 |
| 13 | | 2Kp25 | 4Kp24 |
| 14 | | 2Kp24 | 4Kp23 |
| 15 | | 2Kp23 | 4Kp29 |
| 16 | | 2Kp29 | 4Kp50 |
| 17 | | 2Kp50 | 4Kp60 |
| 18 | | 2Kp60 | 4Kp59 |
| 19 | | 2Kp59 | 4Kp48 |
| 20 | | 2Kp48 | 4Kp47 |
| 21 | | 2Kp47 | |

Note: A controller may use the resolution mask to determine which modes are supported by a camera. Alternatively use the `video mode list` command to list all supported video modes.

7.3.2 system name

| | | | |
|--------------------|--|-------------|----------------|
| Command | system name <name string> | | |
| Alias | name | Type | Getter, Setter |
| Description | Set device name. The name string may contain up to 5 words which in total (and including white spaces) have a length of 32 characters. | | |
| Parameter | name string | | |
| Type | String | | |
| Description | Device name to set, max 32 characters. | | |

7.3.3 system runtime

| | | | |
|--------------------|--|-------------|-------------|
| Command | system runtime | | |
| Alias | runtime | Type | Pure Getter |
| Description | Print device runtime since boot in seconds. The counter gets reset by a power cycle or reboot. | | |

7.3.4 system reboot

| | | | |
|----------------|---------------|--|--|
| Command | system reboot | | |
|----------------|---------------|--|--|

| | | | |
|--------------------|--------------------|-------------|--------|
| Alias | reboot | Type | Direct |
| Description | Reboot the device. | | |

7.3.5 system update

| | | | |
|--------------------|---|-------------|--------|
| Command | system update | | |
| Alias | update | Type | Direct |
| Description | Put the device into firmware update mode. In update mode the device will respond to firmware update requests. Additionally, video processing is stopped to increase the performance of the update process. The device will respond to commands as usual, but video and camera related commands will fail. Firmware update mode can only be left via a reboot. | | |

7.3.6 system identify

| | | | |
|--------------------|---|-------------|---------|
| Command | system identify | | |
| Alias | identify | Type | Special |
| Description | Print essential system information (platform, RS485 configuration, device name) with a delay depending on the RS485 device address. Can be used to quickly identify all devices on an RS485 bus by sending it to the fail-safe address 100. Maximum delay: $99 * 10\text{ms} \approx 1\text{s}$ (99 is the maximum RS485 address). Output: id <platform> <dev_addr> <bc_addr> <is_master> <dev_name> | | |

Example for an RS485 bus with 3 cameras of which the cameras with the device IDs 20 and 21 are part of broadcast group 2 and camera 20 is the broadcast master (has the `is_master` flag set):

```

→ 100 system identify
← id: vega 1 0 0 Camera Left After 10ms
← OK
← id: vega 20 2 1 Wide Angle After 200ms
← OK
← id: vega 21 2 0 Top View After 210ms
← OK
  
```

Note: For details on the platform string (vega in the above example) see the `system info` command.

7.3.7 system error

| | | | |
|--------------------|--|-------------|---------|
| Command | system error | | |
| Alias | error | Type | Special |
| Description | Print error log. In case no errors are logged it only returns OK. The status LED blinks red when an error was logged. | | |

7.3.8 system volatile

| | | | |
|--------------------|---|-------------|----------------|
| Command | system volatile <value> | | |
| Alias | volatile | Type | Getter, Setter |
| Description | Set a 32-bit runtime variable which will keep its value until a reboot is performed. Can be used by a controller to store arbitrary information or check if camera got rebooted (volatile value got reset to 0). | | |
| Parameter | value | | |
| Description | Volatile value to set. | | |
| Min | 0 | | |
| Max | 4294967295 = 0xFFFFFFFF | | |
| Default | 0 | | |

7.3.9 system ping

| | | | |
|----------------|-------------|-------------|---------|
| Command | system ping | | |
| Alias | ping | Type | Special |

| | |
|--------------------|--|
| Description | Check if device exists and replies. This command does nothing except replying with "OK". |
|--------------------|--|

7.3.10 system rs485

| | | | |
|--------------------|--|-------------|---------|
| Command | system rs485 | | |
| Alias | rs485 | Type | Special |
| Description | Setup RS485 console interface, see subcommands for details. If called without arguments prints a summary of the current settings. | | |

Example:

```
→ 1 system rs485
← Mode: controller - device address: 1, broadcast group: 0 (none), broadcast
master: -1 (none)
← OK
```

7.3.10.1 system rs485 mode

| | | | |
|---------------------|---|-------------|----------------|
| Command | system rs485 mode <mode> | | |
| Alias | prompt | Type | Setter, Getter |
| Description | Set RS485 operational mode: 0 = Controller Mode: Shell addressing is enabled to allow multiple devices on the same RS485 bus. Prompt and echo are disabled. 1 = Interactive Mode: Shell addressing is enabled, to allow multiple devices on the same RS485 bus. Prompt and echo are disabled. | | |
| Parameter | mode | | |
| Type | Unsigned Integer | | |
| Valid Values | 0 = Controller Mode 1 = Interactive Mode | | |
| Alias | controller → system rs485 mode 0 interactive → system rs485 mode 1 | | |
| Default | 0 = Controller Mode | | |

7.3.10.2 system rs485 device_address

| | | | |
|--------------------|---|-------------|----------------|
| Command | system rs485 device_address <dev_addr> | | |
| Alias | rs485_addr | Type | Setter, Getter |
| Description | Set RS485 device address. Cannot be identical to broadcast address. The address 100 is the fail-save address, the device will always respond to that address. | | |
| Parameter | dev_addr | | |
| Type | Unsigned Integer | | |
| Description | Device address to set. | | |
| Min | 0 | | |
| Max | 99 | | |
| Default | 1 | | |

7.3.10.3 system rs485 broadcast_address

| | | | |
|--------------------|---|-------------|----------------|
| Command | system rs485 broadcast_address <bc_addr> | | |
| Alias | rs485_bc_addr | Type | Setter, Getter |
| Description | Set RS485 broadcast group address. Cannot be identical to the device address. The device will process commands received on the broadcast address but not reply to them unless it is the broadcast master. To disable broadcasting, use the special broadcast address -1. | | |
| Parameter | bc_addr | | |
| Type | Signed Integer | | |
| Description | Broadcast address to set. | | |
| Min | -1 | | |
| Max | 99 | | |

| | |
|----------------|---|
| Default | 0 |
|----------------|---|

7.3.10.4 system rs485 broadcast_master

| | | | |
|--------------------|---|-------------|----------------|
| Command | system rs485 broadcast_master <dev_addr> | | |
| Alias | rs485_bc_master | Type | Setter, Getter |
| Description | Set RS485 broadcast master. The device with the given address becomes the broadcast master. Should be send to a broadcast group to ensure there is only one active master. Only the master will reply to commands received on the broadcast address, all other devices are silent. To disable the broadcast master, use the special device address -1. When called without arguments this command will not return the address of the current broadcast master but a flag indicating if this device is currently the master. | | |
| Parameter | dev_addr | | |
| Type | Signed Integer | | |
| Description | Device address of the device which shall become master of the broadcast group. | | |
| Min | -1 (disable broadcast master) | | |
| Max | 99 | | |
| Default | -1 (disabled) | | |

For an example see chapter 5.1.1.2.

7.3.10.5 system rs485 baudrate

| | | | |
|---------------------|--|-------------|----------------|
| Command | system rs485 baudrate <rate> | | |
| Alias | rs485_baud | Type | Setter, Getter |
| Description | Set RS485 baud rate. To get supported rates use the <code>baudrate list</code> subcommand. | | |
| Parameter | rate | | |
| Type | Unsigned Integer | | |
| Description | New RS485 baud rate to set. | | |
| Valid Values | 9600, 1440, 19200, 57600, 115200, 230400, 250000 | | |
| Default | 115200 | | |

7.3.10.5.1 system rs485 baudrate list

| | | | |
|--------------------|---|-------------|------|
| Command | system rs485 baudrate list | | |
| Alias | / | Type | List |
| Description | List all supported baud rates of the RS485 interface. | | |

Note: Since this command does not print IDs, but explicit values, it does not use the leading hash (#) like other `list` commands.

Example:

```
→ 1 system rs485 baudrate list
← 9600
← ...
← 115200
← OK
```

7.3.11 system status_led

| | | | |
|--------------------|--|-------------|----------------|
| Command | system status_led <brightness> | | |
| Alias | status_led | Type | Setter, Getter |
| Description | Set brightness off the status LED from 0 to 10, set to 0 to turn it off. | | |
| Parameter | brightness | | |
| Type | Unsigned Integer | | |
| Description | Status LED brightness. | | |
| Min | 0 (off) | | |
| Max | 10 (100%) | | |
| Default | 10 (100%) | | |

7.3.12 system tally

| | | | |
|--------------------|---|-------------|----------------|
| Command | system tally <brightness> | | |
| Alias | status_led | Type | Setter, Getter |
| Description | Set brightness off the tally light in %, set to 0 to turn it off. The tally light is only controlled by the user, it is not turned on automatically. | | |
| Parameter | brightness | | |
| Type | Unsigned Integer | | |
| Description | Tally light brightness in %. | | |
| Min | 0 (off) | | |
| Max | 100 (100%) | | |
| Default | 0 (off) | | |

7.3.13 system temp

For details on the overtemperature protection see chapter 2.3.

| | | | |
|--------------------|---|-------------|-------------------------------------|
| Command | system temp (<sensor_idx>) | | |
| Alias | temp | Type | Pure Getter with optional Arguments |
| Description | List all supported temperature measurements in °C, the number of temperature sensors varies between camera models. To get a single temperature value specify the optional <code>sensor_idx</code> parameter. For temperature logging see subcommands. Output: <sensor_idx> <temperature> <description> | | |
| Parameter | sensor_idx | | |
| Type | Unsigned Integer | | |
| Description | Optional index of the sensor | | |
| Min | 0 | | |
| Max | Depends on camera model | | |

Examples:

```

→ 1 system temp
← system temp 0 63.5 CPU
← system temp 1 57.8 Case
← OK
→ 1 system temp 0
← system temp 0 67.2 CPU
← OK
  
```

7.3.13.1 system temp max

| | | | |
|--------------------|---|-------------|-------------|
| Command | system temp max | | |
| Alias | max_temp | Type | Pure Getter |
| Description | Show maximum logged system temperature. It prints the following values: max_temp_user: User resettable maximum temperature in °C since boot. It can be reset with the 'temp reset' command or via a power-cycle or reboot. max_temp: Maximum temperature in °C since boot which can only be reset via power-cycle or reboot. shutdown_temp: Shutdown temperature in °C. When the shutdown temperature is reached, the device enters a safe state and tries to cool down. Video processing is restarted when it is cooled sufficiently. Whenever the shutdown temperature is reached an over temperature event is logged (see temp count command). Output: <max_temp_user> <max_temp> <shutdown_temp> | | |

7.3.13.2 system temp reset

| | | | |
|--------------------|--|-------------|--------|
| Command | system temp reset | | |
| Alias | max_temp_reset | Type | Direct |
| Description | Reset the user resettable maximum logged temperature (see temp max command) to the current system temperature. The temperature is also reset when the camera is power-cycled or rebooted. | | |

7.3.13.3 system temp count

| | | | |
|--------------------|---|-------------|-------------|
| Command | system temp count | | |
| Alias | over_temp_count | Type | Pure Getter |
| Description | Show number of logged over temperature events. This is the number of times the device had to shut down because the temperature reached the shutdown temperature (see temp_max command). This counter is persistent and cannot be reset. Output: <over_temp_count> | | |

7.3.13.4 system temp fan

Note: This command is only available on devices with a cooling fan.

| | | | |
|--------------------|--|-------------|----------------|
| Command | system temp fan <turn_on_temp> | | |
| Alias | fan_target | Type | Setter, Getter |
| Description | Set fan turn-on temperature in °C. The fan turns on when the configured temperature is reached and turns off again when the temperature is 10° below the turn-on temperature. The default turn-on temperature is 75°C. Setting the temperature to 0° permanently turns on the fan. Instead of using a temperature value one of three presets can be given: <ul style="list-style-type: none"> - cool: Fan always on - standard: Use default turn-on temp - silent: Only turn fan on if necessary to avoid overheating | | |
| Parameter | turn_on_temp | | |
| Type | Unsigned Integer | | |
| Description | Temperature in °C at which the cooling fan turns on. | | |
| Min | 0 or cool preset (= always on) | | |
| Max | 85 or silent preset | | |
| Default | 75 or standard preset | | |

Note regarding the presets:

- The `standard` preset should allow for silent operation under normal operating conditions (20°C) when the camera is mounted to a metal tripod or similar mounting hardware. In this setting the camera can get hot but touching it is still possible.
- If fan noise is an issue, use the `silent` preset but make sure the camera is cooled down before touching it!
- If noise is not an issue but a cool camera is preferred, use the `cool` preset.

Despite the presents, a custom start temperature can be used to match the use case.

7.3.14 system humidity

Note: This command group is only available on weatherproof devices.

For details on the humidity detection see chapter 2.4.

| | | | |
|--------------------|---|-------------|-------------|
| Command | system humidity | | |
| Alias | humidity | Type | Pure Getter |
| Description | Get current relative humidity inside the device in percent. | | |

Example:

```
→ 1 system humidity
← system humidity 53.79
```

In the above example the relative humidity inside the camera (%RH) is 53.79%.

7.3.14.1 system humidity count

| | | | |
|----------------|-----------------------|--|--|
| Command | system humidity count | | |
|----------------|-----------------------|--|--|

| | | | |
|--------------------|--|-------------|-------------|
| Alias | humidity_count | Type | Pure Getter |
| Description | Show number of logged humidity events. This is the number of times the device detected an internal humidity level above the safe threshold. This counter is persistent and cannot be reset. Output: <humidity_count> | | |

7.3.15 system audio

Note: Audio commands are only available on devices with integrated microphones.

Note: On devices with a cooling fan, you should mount the camera with a good thermal connection and may want to increase the fan start temperature to avoid fan noise in the audio stream. For details see chapter 2.4 and the `system temp fan` command.

| | | | |
|--------------------|--|-------------|----------------|
| Command | system audio <enable> | | |
| Alias | audio_enable | Type | Setter, Getter |
| Description | Enable stereo audio. If enabled 2 channels of audio will be embedded into the SDI signal. To change audio volume, see subcommands. | | |
| Parameter | enable | | |
| Type | Boolean | | |
| Description | Enable or disable SDI audio. | | |
| Default | On | | |

7.3.15.1 system audio gain

| | | | |
|--------------------|--|-------------|----------------|
| Command | system audio gain <factor> | | |
| Alias | audio_gain | Type | Setter, Getter |
| Description | Set audio gain. Gain is given as a 4.12 fixed point number, range [0.0, 16.0) with a default of 1.0 = 4096. Setting a gain of 0 will mute (but not disable) the audio output. | | |
| Parameter | factor | | |
| Type | Unsigned 4.12 Fixed Point Number | | |
| Description | Audio gain factor to set. | | |
| Min | 0.0 = 0 | | |
| Max | 15.999 = 65535 | | |
| Default | 1.0 = 4096 | | |

7.3.16 system timecode

| | | | |
|--------------------|--|-------------|----------------|
| Command | system timecode <enable> | | |
| Alias | timecode_enable | Type | Setter, Getter |
| Description | Enable SDI time code insertion. Disabling the time code resets the value to 0. To set or pause the time code, see subcommands. | | |
| Parameter | enable | | |
| Type | Boolean | | |
| Description | Enable or disable SDI time code. | | |
| Default | On | | |

7.3.16.1 system timecode value

| | | | |
|--------------------|--|------------------|------------------|
| Command | system timecode value <hour> <minute> <second> | | |
| Alias | timecode | Type | Setter, Getter |
| Description | Set time code to given value or get current value. New value is applied with the next frame. If time code insertion is currently disabled, setting a value has no effect and the new value is ignored. When setting the time code, the frame counter is always reset to 0. | | |
| Parameter | hour | minute | second |
| Type | Unsigned Integer | Unsigned Integer | Unsigned Integer |
| Description | Hour value. | Minute value. | Second value. |
| Min | 0 | 0 | 0 |
| Max | 23 | 59 | 59 |

7.3.16.2 system timecode pause

| | | | |
|--------------------|--|-------------|----------------|
| Command | system timecode pause <enable> | | |
| Alias | timecode_hold | Type | Setter, Getter |
| Description | Pause time code. While paused the transmitted time code is no longer incremented which can be used to control an external SDI recorder. Internally the counter keeps running so when pause is released the transmitted time code value jumps to the current time. This setting is not stored in the persistent storage, so pause is always disabled when the camera is powered on. | | |
| Parameter | enable | | |
| Type | Boolean | | |
| Description | Pause timecode at current value. | | |
| Default | Disabled | | |

7.3.16.3 system timecode drop

| | | | |
|--------------------|--|-------------|----------------|
| Command | system timecode drop <enable> | | |
| Alias | timecode_drop | Type | Setter, Getter |
| Description | Enable 'drop frame' mode for fractional video modes. This feature is enabled by default and causes the camera to occasionally skip frame numbers in the frame counter for fractional video modes to ensure that the time runs as close to a real clock as possible. This setting has no effect for non-fractional (integer) video modes. | | |
| Parameter | enable | | |
| Type | Boolean | | |
| Description | Use 'drop frame' mode for fractional video modes. | | |
| Default | Enabled | | |

7.4 Camera Commands

These commands control the image sensor (gain and exposure). They are called via the `camera` command prefix.

7.4.1 camera gain

| | | | |
|--------------------|--|-------------|----------------|
| Command | camera gain <value> | | |
| Alias | cam_gain | Type | Setter, Getter |
| Description | Set camera gain as (linear gain * 1000), use <code>info</code> command to get range. To set gain to minimum or maximum value pass <code>min</code> or <code>max</code> as <code>value</code> . Setting the gain is not possible if it is currently being controlled by the auto exposure algorithm. | | |
| Parameter | value | | |
| Type | Unsigned Integer | | |
| Description | Linear gain scaled by 1000 (see examples below). | | |
| Min | 1.0 = 1000 | | |
| Max | Depends on camera model, use <code>camera info</code> command to get range. | | |
| Default | 1.0 = 1000 | | |

This command sets the linear gain scaled by 1000 for fine-grained gain control. Examples:

```
→ 1 camera gain 1000    # Set gain to 1.0
← OK
→ 1 camera gain 5237    # Set gain to 5.237
← OK
```

To convert linear gain to ISO, use the `camera info` command to get the ISO at gain 1.0 and then simply multiply that value with the gain:

$$gain_{ISO} = ISO_{1.0} * gain_{linear}$$

7.4.1.1 camera gain mode

| | | | |
|----------------|-------------------------|-------------|----------------|
| Command | camera gain mode <mode> | | |
| Alias | gain_mode | Type | Setter, Getter |

| | |
|---------------------|---|
| Description | Switch gain mode to adjust the cameras base sensitivity to the light conditions. This changes the ISO value at gain 1.0 and possibly also the allowed gain range. The updated values can be read using the <code>camera info</code> command. To list supported modes, use the <code>gain mode list</code> subcommand. |
| Parameter | mode |
| Type | Unsigned Integer |
| Description | Gain mode to set. |
| Valid Values | 0 = Standard 1 = Low-Light |
| Default | 0 = Standard |

The default is Standard mode which results in a good gain range for operation in normally lit environments. In dark environments, Low-Light mode can be enabled to boost the base gain of the image sensor (if supported by the camera model).

7.4.1.1.1 camera gain mode list

| | | | |
|--------------------|--------------------------------|-------------|------|
| Command | camera gain mode list | | |
| Alias | / | Type | List |
| Description | List all supported gain modes. | | |

The supported modes may vary between camera models, so a controller should check which modes are supported.

Each mode is printed in a separate line. Example:

```
→ 1 camera gain mode list
← #0
← #1
← OK
```

7.4.2 camera exposure

| | | | |
|--------------------|--|-------------|----------------|
| Command | camera exposure <value> | | |
| Alias | cam_exposure | Type | Setter, Getter |
| Description | Set camera exposure time in microseconds, use <code>info</code> command to get range. To set exposure to minimum or maximum value pass <code>min</code> or <code>max</code> as <code>value</code> . Setting the exposure time is not possible if it is currently being controlled by the auto exposure algorithm. | | |
| Parameter | value | | |
| Type | Unsigned Integer | | |
| Description | Exposure time in μ s. | | |
| Min | Depends on camera model, use <code>camera info</code> command to get range. | | |
| Max | Depends on video mode, use <code>camera info</code> command to get range. | | |
| Default | Maximum value for default video mode. | | |

7.4.3 camera info

| | | | |
|--------------------|--|-------------|-------------|
| Command | camera info | | |
| Alias | cam_info | Type | Pure Getter |
| Description | Prints the capabilities of the image sensor: gain_min: Minimum gain setting, fixed. gain_max: Maximum gain setting, fixed, may depend on gain mode setting. exp_min: Minimum exposure setting, fixed. exp_max: Maximum exposure setting, depends on video mode. base_iso: ISO at gain 1.0 (= 1000), depends on gain mode setting. Output: <gain_min> <gain_max> <exp_min> <exp_max> <base_iso> | | |

7.4.4 camera auto

| | |
|----------------|----------------------|
| Command | camera auto <enable> |
|----------------|----------------------|

| Alias | aec | Type | Setter, Getter |
|-------------|---|------|----------------|
| Description | Enable or disable automatic exposure control. For setup of the auto exposure mode and other parameters see subcommands. Settings that are currently controlled by the auto exposure (e.g. gain or exposure) cannot be set manually, but you can use their getter functions to check the values that have been applied by the AEC. | | |
| Parameter | enable | | |
| Type | Boolean | | |
| Description | Enable or disable automatic exposure control. | | |
| Default | Enabled | | |

Example to enable the AEC:

```
→ 1 camera auto 1
← OK
```

For other AEC settings, see the subcommands in section 7.4.4.2 and following.

ProVideo Protocol Compatibility

When called via the `aec` alias the command behaves according to the ProVideo protocol that means either 1 parameter (enable) or 10 parameters can be passed (see below). The `clm_tolerance` setting from the ProVideo protocol is not supported and the passed value is ignored.

The following modes are supported:

- **Gain Control:** `cost_gain > 0, cost_tint = cost_apt = 0`
- **Exposure Time Control:** `cost_tint > 0, cost_gain = cost_apt = 0`
- **Combined Gain and Exposure Time Control:** `cost_gain > 0, cost_tint > 0, cost_apt = 0`
- **Iris Control:** `cost_apt > 0, cost_gain = cost_tint = 0` (only available on devices with a motor iris)

When an unsupported combination of the cost values is used, the command returns `FAIL`.

With 1 parameter the behavior is identical to the `camera auto` command and only the enable state is changed:

```
aec <enable>
→ 1 aec 1
← OK
```

When called with 10 parameters the ProVideo protocol settings are converted to PROTON OS settings:

```
aec <enable> <set_point> <speed> <clm_tolerance> <const_gain>
    <cost_tint> <cost_apt> <taf> <max_gain> <use_custom_weights>
```

| ProVideo Paramater | Value Range | Related PROTON OS Command |
|----------------------|-----------------|--|
| enable | [0, 1] | <code>camera auto</code> |
| set_point | [256, 3000] | <code>camera auto target</code> , range gets converted to [0, 1000] |
| speed | [3, 30] | <code>camera auto speed</code> , range gets converted to [0, 100] |
| clm_tolerance | [10, 500] | None, value is ignored, getter always returns 50 |
| cost_gain | 0 + [250, 8000] | If set greater 0: <code>camera auto mode 0</code> , getter returns 0 when disabled and 8000 when enabled. |
| cost_exp | 0 + [250, 8000] | If set greater 0: <code>camera auto mode 1</code> , getter returns 0 when disabled and 8000 when enabled. |
| cost_apt | 0 + [250, 8000] | If set greater 0: <code>camera auto mode 3</code> , |

| | | |
|---------------------------|-----------------|---|
| taf | [5000, 20000] | getter returns 0 when disabled and 8000 when enabled. camera auto anti_flicker, if set to 10000: 50 Hz anti-flicker is used, if set to 8333: 60 Hz anti-flicker is used, for all other settings anti-flicker is disabled. |
| max_gain | Camera specific | camera auto max_gain |
| use_custom_weights | [0, 1] | camera auto custom |

The following example shows the returned default settings:

```
→ 1 aec
← 1 1170 17 50 8000 8000 0 0 32000 0
← OK
```

Example to enable AEC in exposure control mode:

```
→ 1 aec 0 1170 17 50 0 8000 0 0 32000 0
← OK
```

7.4.4.1 camera auto mode

| | | | |
|---------------------|---|-------------|----------------|
| Command | camera auto mode <mode> | | |
| Alias | aec_mode | Type | Setter, Getter |
| Description | Set auto exposure mode: 0 = Gain Control: Gain is set automatically; exposure can be set manually using the camera exposure command. The maximum gain used by the algorithm can be limited using the camera auto max_gain command. 1 = Exposure Time Control: Exposure time is set automatically; gain is set manually using the camera gain command. 2 = Combined Gain and Exposure Time Control: Both gain and exposure time are set automatically. The algorithm prefers increasing the exposure time and tries to minimize the gain to reduce noise in the output image. The maximum gain used by the algorithm can be limited using the camera auto max_gain command. In this mode anti-flicker can be enabled with the camera auto anti_flicker command to limit the exposure time to flicker free values when using artificial light sources. 3 = Iris Control: The iris aperture is set automatically, gain and exposure are set manually. Only available on devices with a motor iris. To get supported modes use the mode_list subcommand. | | |
| Parameter | mode | | |
| Type | Unsigned Integer | | |
| Description | Auto exposure mode to set. | | |
| Valid Values | 0 = Gain Control 1 = Exposure Time Control 2 = Combined Gain and Exposure Time Control 3 = Iris Control | | |
| Default | 2 = Combined Gain and Exposure Time Control | | |

7.4.4.1.1 camera auto mode list

| | | | |
|--------------------|---|-------------|------|
| Command | camera auto mode list | | |
| Alias | / | Type | List |
| Description | List all supported auto exposure modes. | | |

A controller can expect modes 0, 1 and 2 (Gain, Exposure and Combined Control) to be available on all devices. Mode 3 (Iris Control) is only available on devices with a motorized iris.

7.4.4.2 camera auto target

| | | | |
|--------------------|---|-------------|----------------|
| Command | camera auto target <brightness> | | |
| Alias | aec_target | Type | Setter, Getter |
| Description | Set target brightness for the auto exposure algorithm. Valid range [0, 1000] which equals [0.0, 1.0] or [0%, 100%]. The default is 333 = 0.333 = 33.3%. | | |
| Parameter | brightness | | |

| | |
|--------------------|--|
| Type | Unsigned Integer |
| Description | Relative brightness in percent multiplied by 10 for higher resolution. |
| Min | 0 = 0% |
| Max | 1000 = 100% |
| Default | 333 = 33.3% |

7.4.4.3 camera auto speed

| | | | |
|--------------------|--|-------------|----------------|
| Command | camera auto speed <speed> | | |
| Alias | aec_speed | Type | Setter, Getter |
| Description | Set auto exposure control speed in range [1, 100] which equals [1%, 100%]. Bigger values result in a faster reaction to scene brightness changes. The default is 50 = 50%. | | |
| Parameter | speed | | |
| Type | Unsigned Integer | | |
| Description | AEC control speed (reaction speed to brightness changes). | | |
| Min | 0 = 0% | | |
| Max | 100 = 100% | | |
| Default | 50 = 50% | | |

7.4.4.4 camera auto max_gain

| | | | |
|--------------------|--|-------------|----------------|
| Command | camera auto max_gain <value> | | |
| Alias | aec_max_gain | Type | Setter, Getter |
| Description | Set the maximum gain that the AEC algorithm is allowed to use. The gain range is identical to the camera_gain command and can be fetched with the camera_info command. To set the maximum gain to the minimum or maximum value pass min or max as value. | | |
| Parameter | value | | |
| Type | Unsigned Integer | | |
| Description | Maximum linear gain that the AEC algorithm is allowed to use. | | |
| Min | 1.0 = 1000 | | |
| Max | Depends on camera model, use camera_info command to get range. | | |
| Default | Maximum gain. | | |

7.4.4.5 camera auto anti_flicker

| | | | |
|---------------------|--|-------------|----------------|
| Command | camera auto anti_flicker <mode> | | |
| Alias | aec_anti_flicker | Type | Setter, Getter |
| Description | Set the anti-flicker mode for the combined (gain and exposure) auto exposure mode. In all other modes this setting has no effect. When anti-flicker is enabled the auto exposure algorithm tries to use only exposure times that allow for a flicker free output image when using artificial light sources. To get supported modes use the anti_flicker_list subcommand. | | |
| Parameter | mode | | |
| Type | Unsigned Integer | | |
| Description | Auto exposure anti-flicker mode to set. | | |
| Valid Values | 0 = Disabled 1 = 50 Hz (EU) 2 = 60 Hz (US) | | |
| Default | 0 = Disabled | | |

7.4.4.5.1 camera auto anti_flicker list

| | | | |
|--------------------|--|-------------|------|
| Command | camera auto anti_flicker list | | |
| Alias | / | Type | List |
| Description | List all auto exposure anti-flicker modes. | | |

This command is mainly intended for interactive use. A controller can expect all modes to be available for every camera model.

7.4.4.6 camera auto custom

| | | | |
|----------------|-----------------------------|-------------|----------------|
| Command | camera auto custom <enable> | | |
| Alias | aec_custom | Type | Setter, Getter |

| | |
|--------------------|---|
| Description | Enable to use custom weights for the 25 measurement areas of the auto exposure algorithm. Weights can be configured with the <code>auto weight</code> command. If disabled (default), all measurements are weighted equally with a weight of 1. |
| Parameter | <code>enable</code> |
| Type | Boolean |
| Description | Enable or disable usage of custom weights for the measurement areas. |
| Default | Disabled |

7.4.4.7 camera auto weight

| | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|-------------|--|---|--|----|---|---|---|---|---|---|---|---|---|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| Command | camera auto weight <index> (<weight>) | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Alias | aec_weight | Type | Setter, Getter with optional Arguments | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Description | <p>The AEC algorithm measures the brightness in an evenly split 5x5 grid. Each area of the grid has a weight which determines how much this area shall influence the algorithm. A higher weight results in a stronger focus on that area, a weight of 0 completely ignores the measurement for that area.</p> <p>The index parameter selects the measurement area for which the weight is set. Index 1 is the top-left measurement area while 25 is bottom-right:</p> <table border="1"><tr><td>1</td><td>2</td><td>3</td><td>4</td><td>5</td></tr><tr><td>6</td><td>7</td><td>8</td><td>9</td><td>10</td></tr><tr><td>11</td><td>12</td><td>13</td><td>14</td><td>15</td></tr><tr><td>16</td><td>17</td><td>18</td><td>19</td><td>20</td></tr><tr><td>21</td><td>22</td><td>23</td><td>24</td><td>25</td></tr></table> <p>When the command is called with the index parameter only, the weight for that index is printed. If it is called without parameters all weights are printed.</p> <p>These weights are only used if custom weights are enabled with the <code>auto custom</code> command, otherwise all areas are weighted equally.</p> | | | | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 | 21 | 22 | 23 | 24 | 25 |
| 1 | 2 | 3 | 4 | 5 | | | | | | | | | | | | | | | | | | | | | | | | | |
| 6 | 7 | 8 | 9 | 10 | | | | | | | | | | | | | | | | | | | | | | | | | |
| 11 | 12 | 13 | 14 | 15 | | | | | | | | | | | | | | | | | | | | | | | | | |
| 16 | 17 | 18 | 19 | 20 | | | | | | | | | | | | | | | | | | | | | | | | | |
| 21 | 22 | 23 | 24 | 25 | | | | | | | | | | | | | | | | | | | | | | | | | |
| Parameter | index | weight | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Type | Unsigned Integer | Unsigned Integer | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Description | Index of the weight to set. | Weight for selected measurement window. | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Min | 1 | 0 = Ignore this area | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Max | 25 | 25 = Very strong focus on this area | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Default | / | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | |

7.4.4.8 camera auto brightness

| | | | |
|--------------------|--|-------------|-------------|
| Command | <code>camera auto brightness</code> | | |
| Alias | <code>aec_brightness</code> | Type | Pure Getter |
| Description | <p>Get the mean image brightness from the auto exposure algorithm taking into consideration the configured weights (see <code>auto custom</code> and <code>auto weight</code> commands).</p> <p>Works regardless of the AEC being enabled or disabled so it can be used for external exposure control.</p> <p>The returned value is in 1.16 fixed point format with a range of [0.0 = 0, 1.0 = 4194304] where 0.0 is black and 1.0 is white.</p> | | |

7.5 Video Commands

These commands control the video processing features of the camera. They are called with the `video` command prefix.

7.5.1 video mode

| | | | |
|--------------------|---|-------------|----------------|
| Command | <code>video mode <mode></code> | | |
| Alias | <code>video_mode</code> | Type | Setter, Getter |
| Description | <p>Set image format of the video pipeline. This will stop video processing, reconfigure for the new format and restart processing.</p> <p>To list supported modes, use the <code>mode list</code> subcommand or evaluate the resolution mask from the <code>system info</code> command.</p> <p>If the current exposure setting is bigger than the maximum of the new mode it will be clipped.</p> | | |
| Parameter | <code>mode</code> | | |

| | |
|---------------------|---|
| Description | Video mode ID. |
| Valid Values | Depends on camera model, see Table 7 below. |
| Default | |

The following table lists the supported video modes and the default video mode for each camera model:

Table 7: Supported Video Modes.

| ID | Mode | PROTON CAM (also RAIN and FLEX variants) | PROTON 4K |
|----|---------|---|-----------|
| 4 | 1080p30 | ✓ | ✓ |
| 5 | 1080p25 | ✓ | ✓ |
| 6 | 1080p24 | ✓ | ✓ |
| 7 | 1080p23 | ✓ | ✓ |
| 8 | 1080p29 | ✓ | ✓ |
| 9 | 1080p50 | ✓ Default | ✓ |
| 10 | 1080p60 | ✓ | ✓ |
| 11 | 1080i60 | ✓ | ✓ |
| 12 | 1080i50 | ✓ | ✓ |
| 13 | 1080i59 | ✓ | ✓ |
| 14 | 1080p59 | ✓ | ✓ |
| 25 | UHDp30 | | ✓ |
| 26 | UHDp25 | | ✓ |
| 27 | UHDp24 | | ✓ |
| 28 | UHDp23 | | ✓ |
| 29 | UHDp29 | | ✓ |
| 30 | UHDp50 | | ✓ Default |
| 31 | UHDp60 | | ✓ |
| 32 | UHDp59 | | ✓ |
| 33 | UHDp48 | | ✓ |
| 34 | UHDp47 | | ✓ |

7.5.1.1 video mode list

| | | | |
|--------------------|---------------------------------|-------------|------|
| Command | video mode list | | |
| Alias | / | Type | List |
| Description | List all supported video modes. | | |

This command can be used by a controller to check which video modes are supported by the device (instead of evaluating the resolution mask from the `system info` command or hardcoding the values).

Each mode is printed in a separate line. Example:

```
→ 1 video mode list
← #4
← #5
← ...
← #14
← OK
```

7.5.2 video flip

| | | | |
|---------------------|--|-------------|----------------|
| Command | video flip <mode> | | |
| Alias | flip | Type | Setter, Getter |
| Description | Flip output image. To list all modes, use the <code>flip list</code> subcommand. | | |
| Parameter | mode | | |
| Type | Unsigned Integer | | |
| Description | Flip mode to set. | | |
| Valid Values | 0 = Normal 1 = Vertical 2 = Horizontal 3 = Rotated (H+V) | | |

| | |
|----------------|------------|
| Default | 0 = Normal |
|----------------|------------|

7.5.2.1 video flip list

| | | | |
|--------------------|----------------------|-------------|------|
| Command | video flip list | | |
| Alias | / | Type | List |
| Description | List all flip modes. | | |

This command is mainly intended for interactive use. A controller can expect all modes to be available for every camera model.

7.5.3 video black_sensor

| | | | |
|--------------------|---|------------------------|-----------------------|
| Command | video black_sensor <red/all> (<green> <blue>) | | |
| Alias | black_sensor | Type | Setter, Getter |
| Description | Set all sensor black level offsets. All values are 17 bit signed integers with a range of [-65536, 65535]. The offsets are subtracted, that means a negative offset results in an addition. Usually, positive values will be programmed to subtract the sensor black level from the image signal. If only one value is given, all offsets are set to the same value. Otherwise, all three values must be given. Changing the sensor black level is usually not recommended, use the flare compensation or master black level instead. To set a single offset value use the subcommands. | | |
| Parameter | red/all | green | blue |
| Type | Signed Integer | | |
| Description | Red or all components black level offset. | Optional green offset. | Optional blue offset. |
| Min | -65536 | | |
| Max | 65535 | | |
| Default | 0 | | |

7.5.3.1 video black_sensor red

| | | | |
|--------------------|--|-------------|----------------|
| Command | video black_sensor red <offset> | | |
| Alias | black_red | Type | Setter, Getter |
| Description | Set red black level offset as 17 bit signed integer. | | |
| Parameter | factor | | |
| Type | Signed Integer | | |
| Description | Red component black level offset. | | |
| Min | -65536 | | |
| Max | 65535 | | |
| Default | 0 | | |

7.5.3.2 video black_sensor green

| | | | |
|--------------------|--|-------------|----------------|
| Command | video black_sensor green <offset> | | |
| Alias | black_green | Type | Setter, Getter |
| Description | Set green black level offset as 17 bit signed integer. | | |
| Parameter | factor | | |
| Type | Signed Integer | | |
| Description | Green component black level offset. | | |
| Min | -65536 | | |
| Max | 65535 | | |
| Default | 0 | | |

7.5.3.3 video black_sensor blue

| | | | |
|--------------------|---|-------------|----------------|
| Command | video black_sensor blue <offset> | | |
| Alias | black_blue | Type | Setter, Getter |
| Description | Set blue black level offset as 17 bit signed integer. | | |
| Parameter | factor | | |
| Type | Signed Integer | | |
| Description | Blue component black level offset. | | |

| | |
|---------|--------|
| Min | -65536 |
| Max | 65535 |
| Default | 0 |

7.5.4 video lsc

| | | | | |
|-------------|--|---------------------------------------|--|---|
| Command | video lsc <enable> (<k> <radius> <slope>) | | | |
| Alias | lsc | | Type | Setter, Getter |
| Description | Configure lens shading correction. The parameters k, radius and slope are optional and given as 2.30 fixed point numbers. If any of the 3 parameters shall be changed, all 3 must be specified! For details on how to calibrate LSC for a specific lens see below. To set a preset for an officially supported lens use the lsc preset subcommand. | | | |
| Parameter | enable | k | radius | slope |
| Type | Boolean | Unsigned 2.30 Fixed Point Number | | |
| Description | Enable or disable correction. | Natural vignetting correction factor. | Artificial vignetting correction radius. | Artificial vignetting correction slope. |
| Min | 0 (Off) | 0.0 = 0 | 0.0 = 0 | 0.0 = 0 |
| Max | 1 (On) | 2.0 = 2147483648 | 1.0= 1073741824 | 2.0 = 2147483648 |
| Default | Off | 0.0 = 0 | 0.0 = 0 | 0.0 = 0 |

Due to the physical properties of the lenses used in optical imaging a reduction of the luminescence occurs from the middle of the image sensor to its borders. This is commonly known as vignetting. This effect can be separated into natural and artificial vignetting, both can be corrected using the lens shading correction function.

Please note that this is an advanced feature that requires the right measurement equipment to be set up correctly (see setup instructions at the end of this chapter). The lens shading correction uses a correction function to increase the gain in the outer image areas. The parameter `k` configures the natural vignetting compensation (cos4 compensation), a higher value will result in a higher compensation. The parameters `radius` and `slope` configure the artificial vignetting compensation. If the value for `radius` is increased, the radius where the compensation starts will be increased (moved to the image border). The higher the `slope`, the stronger the compensation is.

To set up the lens shading correction, follow these steps:

1. Point the camera at a homogeneous light source.
2. Connect the camera to a wave monitor and select a line in the middle of the image, you should see a decrease in luminescence towards the edges of the image.
3. Enable lens shading correction, start with the parameters `k`, `radius` and `slope` set to 0.
4. Now turn up the `k` factor, this should correct the lens shading in the middle area of the image, the edges will probably still not be ideally illuminated. Make sure to not overcompensate, this will create a wavelike appearance of the luminescence on the monitor.
5. Set the `radius` to 0.5 and set to `slope` to a high value like 1.5, you should now clearly see where the compensation starts. Now adjust the `radius` until you hit the point where the luminescence starts decreasing. Finally decrease the `slope` until the result is not overcompensated anymore.
6. Make fine adjustments until you are satisfied with the result. Please note that, depending on the optical lens used, the aperture and focal length have influence on the lens shading, so you should use your default setup for configuring the compensation. Also, it might be helpful to turn off the auto exposure during the setup, see `camera auto` command.

Each PROTON camera comes pre-calibrated for officially supported lenses. To select a calibrated lens preset, use the `lsc preset` command described below.

7.5.4.1 video lsc preset

| | | | |
|---------|------------------------|------|----------------|
| Command | video lsc preset <idx> | | |
| Alias | lsc_preset | Type | Setter, Getter |

| | |
|---------------------|---|
| Description | Apply preset for selected lens. Setting a preset automatically enables the lens shade correction. Use the <code>preset list</code> subcommand to show all supported lenses and their corresponding indices. When called as a getter the index of the currently configured preset is returned. If a custom LSC configuration is used -1 is returned. |
| Parameter | <code>idx</code> |
| Type | Unsigned Integer |
| Description | LSC preset to set. |
| Valid Values | Depend on camera model, use <code>preset list</code> subcommand to get list. |
| Default | -1 (no preset configured) |

7.5.4.1.1 video lsc preset list

| | | | |
|--------------------|------------------------------------|-------------|------|
| Command | <code>video lsc preset list</code> | | |
| Alias | <code>/</code> | Type | List |
| Description | List all available LSC presets. | | |

The available presets depend on the camera model and new firmware versions may add new calibration presets to the list. It is guaranteed that the index of a preset does not change between firmware releases (that means new entries are always appended to the list, the list is not reordered).

Each entry of the list consists of the preset's index followed by:

- Horizontal angle of aperture in degree
- Focal length in mm
- Aperture in F-stops
- Length of the lens in mm
- The PROTON reference number.

Example:

```
→ 1 video lsc preset list
← #0 - 124 degree: 2.2mm, F/2.2, 24mm length (PCI-LENS-22-22)
← #1 - 110 degree: 2.7mm, F/2.8, 22mm length (PCI-LENS-27-28)
← #2 - 97 degree: 3.2mm, F/2.3, 22.5mm length (PCI-LENS-32-23)
← #3 - 88 degree: 3.9mm, F/2.8, 22.2mm length (PCI-LENS-39-28)
← OK
```

7.5.5 video wb

| | | | |
|--------------------|--|-------------|--------|
| Command | <code>video wb</code> | | |
| Alias | <code>wb</code> | Type | Direct |
| Description | Run auto white balance. This command blocks until the measurement is done which takes between 500ms and 1s. Has no effect if continuous auto white balance is currently enabled. Running the white balance resets the <code>user gain</code> settings. For manual white balance and configuration of the auto white balance, see subcommands. | | |

7.5.5.1 video wb gain

| | | | |
|--------------------|---|-------------|----------------|
| Command | <code>video wb gain <red> <green> <blue></code> | | |
| Alias | <code>wb gain</code> | Type | Setter, Getter |
| Description | Set RGB white balance gains. All values are in 4.8 fixed point format with a range of [0.0 = 0, 15.999 = 4095] (1.0 = 256). The gain values will be overridden when a color temperature or white balance preset is set. When auto white balance is enabled, this command returns the currently configured gains and setting it is not possible. Instead of specifying the absolute gains you can also use the <code>user gain</code> command to specify user gains which are applied on top of the gains from the selected color | | |

| | | | |
|--------------------|--|-------------|------------|
| | temperature or preset. This means that this command also updates the user gains and vice versa. To set a single gain value use the subcommands. | | |
| Parameter | red | green | blue |
| Type | Unsigned 4.8 Fixed Point Number | | |
| Description | Red gain. | Green gain. | Blue gain. |
| Min | 0.0 = 0 | | |
| Max | 15.999 = 4095 | | |
| Default | Values for color temperature 6500K, depends on camera calibration. | | |

The RGB white balance gains are linked with the user gains which can be set with the `user gain` command that means if one of them gets changed the other one is updated automatically.

The RGB gains represent the total gains which are programmed in the video processor. They are internally calculated by multiplying the calibrated gains resulting from the selected color temperature (see `wb temp` command) and the user gains:

$$Gain_{min} = \min(R_{calib}, G_{calib}, B_{calib})$$

$$R_{wb} = \frac{R_{calib}}{Gain_{min}} * R_{user}$$

$$G_{wb} = \frac{G_{calib}}{Gain_{min}} * G_{user}$$

$$B_{wb} = \frac{B_{calib}}{Gain_{min}} * B_{user}$$

Note that the calibrated gains are only used internally and are not directly visible to the user (they can be read when all user gains are at their default value of 1.0).

7.5.5.1.1 video wb gain red

| | | | |
|--------------------|---|-------------|----------------|
| Command | video wb gain red <gain> | | |
| Alias | gain_red | Type | Setter, Getter |
| Description | Set red white balance gain in 4.8 fixed point format (1.0 = 256). | | |
| Parameter | gain | | |
| Type | Unsigned 4.8 Fixed Point Number | | |
| Description | Red white balance gain. | | |
| Min | 0.0 = 0 | | |
| Max | 15.999 = 4095 | | |
| Default | Value for color temperature 6500K, depends on camera calibration. | | |

7.5.5.1.2 video wb gain green

| | | | |
|--------------------|---|-------------|----------------|
| Command | video wb gain green <gain> | | |
| Alias | gain_green | Type | Setter, Getter |
| Description | Set green white balance gain in 4.8 fixed point format (1.0 = 256). | | |
| Parameter | gain | | |
| Type | Unsigned 4.8 Fixed Point Number | | |
| Description | Green white balance gain. | | |
| Min | 0.0 = 0 | | |
| Max | 15.999 = 4095 | | |
| Default | Value for color temperature 6500K, depends on camera calibration. | | |

7.5.5.1.3 video wb gain blue

| | | | |
|--------------------|--|-------------|----------------|
| Command | video wb gain blue <gain> | | |
| Alias | gain_blue | Type | Setter, Getter |
| Description | Set blue white balance gain in 4.8 fixed point format (1.0 = 256). | | |
| Parameter | gain | | |
| Type | Unsigned 4.8 Fixed Point Number | | |

| | |
|--------------------|---|
| Description | Blue white balance gain. |
| Min | 0.0 = 0 |
| Max | 15.999 = 4095 |
| Default | Value for color temperature 6500K, depends on camera calibration. |

7.5.5.2 video wb temp

| | | | |
|--------------------|--|-------------|----------------|
| Command | video wb temp <color_temp> | | |
| Alias | wb_temp | Type | Setter, Getter |
| Description | Set white balance temperature in Kelvin. When auto white balance is enabled, this command returns the temperature which is currently set by the auto algorithm and manually setting it is not possible. Changing the color temperature preserves the gains set with the <code>user gain</code> command. To return to a clean state they must manually be reset to 1.0. | | |
| Parameter | color_temp | | |
| Type | Unsigned Integer | | |
| Description | Color temperature in Kelvin. | | |
| Min | 3000 | | |
| Max | 10000 | | |
| Default | 6500 | | |

7.5.5.3 video wb preset

| | | | |
|---------------------|---|-------------|------------------------|
| Command | video wb preset <id> | | |
| Alias | wb_preset | Type | Setter, Special Getter |
| Description | Set white balance preset. To get supported presets call command without arguments. This command is for compatibility with the ProVideo protocol, it is recommended to use the <code>wb temp</code> command instead which allows for continuous manual white balance control. Setting a preset is not possible when auto white balance is enabled. Selecting a preset automatically resets the <code>user gain</code> to 1.0. | | |
| Parameter | id | | |
| Type | Unsigned Integer | | |
| Description | White balance preset ID. | | |
| Valid Values | 0 = Tungsten 3200 (3200K) 1 = Fluorescent TL84 (4200K) 2 = Flash (5000K) 3 = Daylight D55 (5500K) 4 = Daylight D60 (6000K) 5 = Daylight D65 (6500K) 6 = Shady (7500K) 7 = Cloudy (8500K) 8 = Blue Sky (10000K) | | |
| Default | 5 = Daylight D65 (6500K) | | |

When called without arguments it prints a list of all supported white balance presets:

```

→ 1 wb_preset
← 0= Tungsten 2800 (2800K)
← ...
← 9= Blue Sky (10000K)
← OK
  
```

Note that the command name is not printed (it is not a typical getter command) and that there are no spaces in front of the “=” and between the description and the “(“. This is according to the ProVideo protocol.

7.5.5.4 video wb auto

| | | | |
|--------------------|--|-------------|----------------|
| Command | video wb auto <enable> | | |
| Alias | awb | Type | Setter, Getter |
| Description | Enable continuous auto white balance. The camera will automatically determine the current color temperature and adjust the white balance gains and color cross matrix accordingly. | | |

| | |
|--------------------|---|
| | <p>The detected color temperature and resulting settings can be read back using the <code>wb temp</code> and <code>wb gain</code> commands, it is not possible to set them manually while the automatic is enabled.</p> <p>Enabling the AWB resets the <code>user gain</code> settings and they cannot be changed. Use the <code>auto offset</code> command instead to configure a color temperature offset.</p> <p>When auto white balance is switched from on to off the color temperature stays at the last measured value.</p> <p>To configure AWB behavior, see subcommands.</p> |
| Parameter | <code>enable</code> |
| Type | Boolean |
| Description | Enable or disable continuous auto white balance. |
| Default | Enabled |

7.5.5.4.1 video wb auto speed

| | | | |
|-----------------------|---|-------------|----------------|
| Command | <code>video wb auto speed <speed></code> | | |
| Alias | <code>awb_speed</code> | Type | Setter, Getter |
| Description | Set control speed of the auto white balance algorithm: 0: Slow (default) 1: Medium 2: Fast | | |
| Parameter | <code>speed</code> | | |
| Type | Unsigned Integer | | |
| Description | Auto white balance control speed. | | |
| Allowed Values | 0: Slow 1: Medium 2: Fast | | |
| Default | 0: Slow | | |

7.5.5.4.2 video wb auto offset

| | | | |
|--------------------|---|-------------|----------------|
| Command | <code>video wb auto offset <offset></code> | | |
| Alias | <code>awb_offset</code> | Type | Setter, Getter |
| Description | Set color temperature offset in Kelvin which is added to the color temperature which is measured by the auto white balance algorithm. A negative offset results in a blueish output image, a positive offset in a reddish image. The default is 0 (neutral). | | |
| Parameter | <code>offset</code> | | |
| Type | Signed Integer | | |
| Description | Color temperature offset in Kelvin. | | |
| Min | -2000 | | |
| Max | 2000 | | |
| Default | 0 | | |

7.5.5.5 video wb tint

| | | | |
|--------------------|---|-------------|----------------|
| Command | <code>video wb tint <value></code> | | |
| Alias | <code>wb_tint</code> | Type | Setter, Getter |
| Description | Set tint value for the white balance temperature calculation. This setting influences both manual white balance via the <code>wb temp</code> or <code>wb preset</code> commands and the <code>auto white balance</code> . The tint value is applied as a gain on the green value which is calculated from the calibration data. It is used to fine-tune the green balance if the white balance calibration does not perfectly match the used lens or lighting conditions. The value is in 1.8 fixed point format with a range of [0.8 = 205, 1.2 = 308] (1.0 = 256). | | |
| Parameter | <code>value</code> | | |
| Type | Unsigned 1.8 Fixed Point Number | | |
| Description | Tint value (green gain) | | |
| Min | 0.8 = 205 | | |
| Max | 1.2 = 308 | | |
| Default | 1.0 = 256 | | |

Setting a tint value other than 1.0 changes the formulas for the gains from chapter 7.5.5.1 as follows:

$$G_{calib,tinted} = G_{calib} * G_{tint}$$

$$Gain_{min} = \min(R_{calib}, G_{calib,tinted}, B_{calib})$$

$$G_{wb} = \frac{G_{calib,tinted}}{Gain_{min}} * G_{user}$$

Where G_{tint} is the configured tint value.

7.5.6 video bpc

| | | | |
|--------------------|--|-------------|----------------|
| Command | video bpc | | |
| Alias | bpc | Type | Direct, Getter |
| Description | Show current bad pixel calibration status: 0: Uncalibrated 1: Calibrated | | |

PROTON cameras do not have an on-the-fly bad pixel detection mechanism as these typically find a lot of false positives which degrade the image quality. Instead, static calibration is used.

Each camera is calibrated during production. If new defects become visible during operation, you can re-run the calibration anytime using the `video bpc calibrate` command described below.

7.5.6.1 video bpc calibrate

| | | | |
|--------------------|---|-------------|--------|
| Command | video bpc calibrate | | |
| Alias | dpc_auto_load | Type | Direct |
| Description | Run automatic bad pixel calibration. For correct results this must be done with the lens cap installed! Devices with an integrated lens drive and iris control will automatically close the iris for calibration. The calibration data is considered critical, so it is not cleared by the <code>settings reset</code> command. | | |

Caution: For the calibration to work properly it is crucial that the lens cap is installed, otherwise the detected bad pixels will not be correct! (Exception: Devices with a lens drive that supports iris control, on these the iris is closed automatically during calibration).

Note: Although `dpc` would be a legal shorthand of the `dpc_auto_load` alias (since it is unambiguous) the camera will not accept it to avoid confusion with the `dpc` command from the ProVideo protocol which is not supported by PROTON OS.

7.5.7 video flare

| | | | |
|--------------------|---|------------------------------------|-----------------------------------|
| Command | video flare <red/all> (<green> <blue>) | | |
| Alias | flare | Type | Setter, Getter |
| Description | Set RGB flare compensation values. All values are 16 bit unsigned integers with a range of [0, 65535]. If only one value is given, all offsets are set to the same value. Otherwise, all three values must be given. To set a single value use the subcommands. | | |
| Parameter | red/all | green | blue |
| Type | Unsigned Integer | | |
| Description | Red or all components compensation value. | Optional green compensation value. | Optional blue compensation value. |
| Min | 0 | | |
| Max | 65535 | | |
| Default | 0 | | |

7.5.7.1 video flare red

| | | | |
|--------------------|---|-------------|----------------|
| Command | video flare red <offset> | | |
| Alias | flare_red | Type | Setter, Getter |
| Description | Set red flare compensation value as 16 bit integer. | | |
| Parameter | factor | | |
| Type | Unsigned Integer | | |
| Description | Red component flare compensation value. | | |
| Min | 0 | | |
| Max | 65535 | | |
| Default | 0 | | |

7.5.7.2 video flare green

| | | | |
|--------------------|---|-------------|----------------|
| Command | video flare green <offset> | | |
| Alias | flare_green | Type | Setter, Getter |
| Description | Set green flare compensation value as 16 bit integer. | | |
| Parameter | factor | | |
| Type | Unsigned Integer | | |
| Description | Green component flare compensation value. | | |
| Min | 0 | | |
| Max | 65535 | | |
| Default | 0 | | |

7.5.7.3 video flare blue

| | | | |
|--------------------|--|-------------|----------------|
| Command | video flare blue <offset> | | |
| Alias | flare_blue | Type | Setter, Getter |
| Description | Set blue flare compensation value as 16 bit integer. | | |
| Parameter | factor | | |
| Type | Unsigned Integer | | |
| Description | Blue component flare compensation value. | | |
| Min | 0 | | |
| Max | 65535 | | |
| Default | 0 | | |

7.5.8 video color_space

| | | | |
|---------------------|--|-------------|----------------|
| Command | video color_space <id> | | |
| Alias | color_space | Type | Setter, Getter |
| Description | Set color space (also known as gamut). To list all color spaces, use the <code>color_space list</code> subcommand. | | |
| Parameter | id | | |
| Type | Unsigned Integer | | |
| Description | Color space to set. | | |
| Valid Values | 0 = BT.709 (HD / SDR) 1 = BT.2020 (UHD / HDR) 2 = Sony S-Gamut3 3 = Sony S-Gamut3.Cine | | |
| Default | 0 = BT.709 (HD / SDR) | | |

7.5.8.1 video color_space list

| | | | |
|--------------------|------------------------|-------------|------|
| Command | video color_space list | | |
| Alias | / | Type | List |
| Description | List all color spaces. | | |

This command is mainly intended for interactive use. A controller can expect all modes to be available for every camera model.

7.5.9 video sdi_range

| | | | |
|----------------|-------------------------|-------------|----------------|
| Command | video sdi_range <range> | | |
| Alias | sdi_range | Type | Setter, Getter |

| | |
|---------------------|--|
| Description | Set SDI output range: 0 = Limited or Legal range: SDI standard. Y values are limited to the range [64, 940] and chroma values to [64, 960]. 1 = Full range: Maximum dynamic. Y and chroma values are limited to the range [4, 1019]. Note that the output range is forced to full range if the <code>lut_mode</code> is set to S-Log3 as the standard requires it. You can still change the output range, but the setting will only be applied once S-Log3 mode is deactivated. |
| Parameter | <code>range</code> |
| Type | Unsigned Integer |
| Description | SDI range to set. |
| Valid Values | 0 = Limited (SDI Standard) 1 = Full (Maximum Dynamic) |
| Default | 0 = Limited |

7.5.10 video filter

| | | | |
|--------------------|---|-------------|----------------|
| Command | <code>video filter <enable></code> | | |
| Alias | <code>filter_enable</code> | Type | Setter, Getter |
| Description | Enable detail (sharpening) and denoise post processing filters (0 = bypass, 1 = enabled). To achieve bypass behavior with the filter enabled, the detail level must be set to 10% and the denoise level to 0%. | | |
| Parameter | <code>enable</code> | | |
| Type | Boolean | | |
| Description | Enable or bypass post processing filters. | | |
| Default | On | | |

7.5.10.1 video filter detail

| | | | |
|--------------------|---|-------------|----------------|
| Command | <code>video filter detail <level></code> | | |
| Alias | <code>filter_detail</code> | Type | Setter, Getter |
| Description | Set detail (sharpening) level of the post processing filter from 0 to 100%. | | |
| Parameter | <code>level</code> | | |
| Type | Unsigned Integer | | |
| Description | Detail level in %. | | |
| Min | 0 | | |
| Max | 100 | | |
| Default | 10 | | |

7.5.10.2 video filter denoise

| | | | |
|--------------------|---|-------------|----------------|
| Command | <code>video filter denoise <level></code> | | |
| Alias | <code>filter_denoise</code> | Type | Setter, Getter |
| Description | Set denoise level of the post processing filter from 0 to 100%. | | |
| Parameter | <code>level</code> | | |
| Type | Unsigned Integer | | |
| Description | Denoise level in %. | | |
| Min | 0 | | |
| Max | 100 | | |
| Default | 0 | | |

7.5.11 video mcc

| | | | |
|--------------------|---|-------------|----------------|
| Command | <code>video mcc <enable></code> | | |
| Alias | <code>mcc</code> | Type | Setter, Getter |
| Description | Enable multi matrix color correction (0 = bypass, 1 = enabled). Disabling the MCC disables blinking and gating (see <code>mcc blink</code> and <code>mcc gate</code> subcommands). | | |
| Parameter | <code>enable</code> | | |
| Type | Boolean | | |
| Description | Enable or bypass multi matrix. | | |

| | |
|---------|-----|
| Default | Off |
|---------|-----|

For details on how the multi matrix color correction works, see description of the `mcc mode` and `mcc phase` commands below.

7.5.11.1 video mcc mode

| | | | |
|---------------------|---|-------------|----------------|
| Command | video mcc mode <mode> | | |
| Alias | mcc_opmode | Type | Setter, Getter |
| Description | Set MCC operating mode which defines the number of active phases. To get supported modes use the <code>mcc mode list</code> subcommand. Changing the operational mode disables blinking and gating (see <code>mcc blink</code> and <code>mcc gate</code> subcommands). | | |
| Parameter | mode | | |
| Type | Unsigned Integer | | |
| Description | Set MCC mode which defines number of active phases. | | |
| Valid Values | 0 = 12 phases 1 = 16 phases 2 = 24 phases 3 = 32 phases | | |
| Default | 2 = 24 phases | | |

The multi matrix module splits the color of the input image into equally sized parts depending on the hue which we call phases. Below are examples for 12 and 24 phases. The numbers in the segments are the IDs of the according MCC phases.

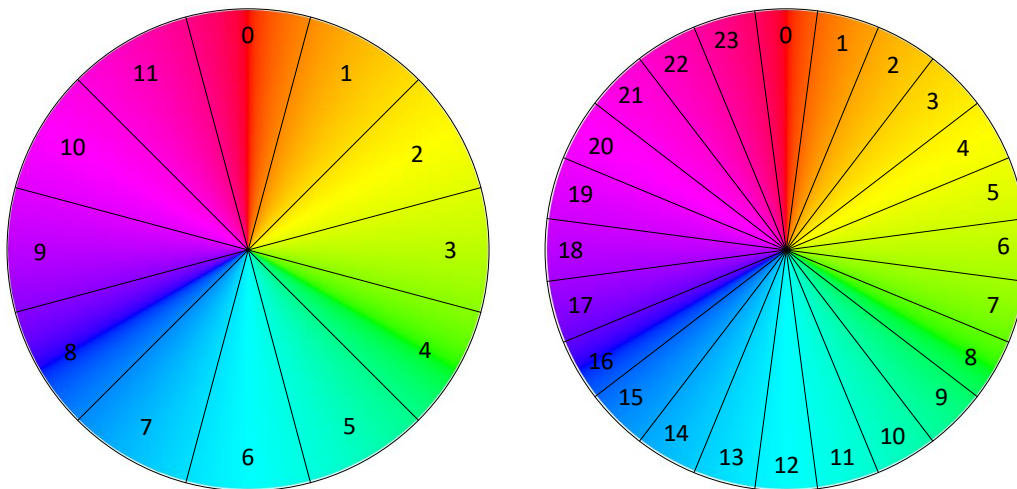


Figure 3: Example of 12 and 24 MCC Phases.

Note that phase 0 is always at the top in the red part of the color circle.

7.5.11.1.1 video mcc mode list

| | | | |
|--------------------|---------------------------------|-------------|------|
| Command | video mcc mode list | | |
| Alias | / | Type | List |
| Description | List all MCC operational modes. | | |

This command is mainly intended for interactive use. A controller can expect all modes to be available for every camera model.

7.5.11.2 video mcc phase

| | | | |
|--------------------|--|-------------|--|
| Command | video mcc phase <id> (<saturation> <hue>) | | |
| Alias | mcc_set | Type | Setter, Getter with optional Arguments |
| Description | Set one phase of the multi matrix consisting of a saturation and a hue value. The number of phases that can be set depends on the currently configured MCC mode. | | |

| | | | |
|--------------------|---|-----------------------------------|--------------------------------|
| | <p>The saturation is an unsigned fixed point integer in 2.14 format, range [0.0 = 0, 3.999 = 35535], default: 1.0 = 16384.</p> <p>The hue is a signed fixed point integer in 1.15 format, range [-1.0 = -32768, 0.999 = 32767], default: 0.0 = 0.</p> <p>When saturation and hue are not specified the phase with the given ID is printed.</p> <p>When no parameter is given all active segments are printed.</p> | | |
| Parameter | id | saturation | hue |
| Type | Unsigned Integer | Unsigned 2.14 Fixed Point Number | Signed 1.15 Fixed Point Number |
| Description | ID of the phase to configure. | Saturation factor of given phase. | Hue angle of given phase. |
| Min | 0 | 0.0 = 0 | -1.0 = -32768 → -180° |
| Max | (Number of Phases) – 1 Example: 23 for 24 phases | 3.999 = 65535 | 0.999 = 32767 → 179.999° |
| Default | / | 1.0 = 16384 | 0.0 = 0 → 0° |

Each phase controls one of the pie segments shown in Figure 3. The number of segments depends on the `mcc mode` setting.

For each phase / segment the saturation and hue can be adjusted independently. The saturation value is a factor by which the saturation is either increased (if >1.0) or decreased (if <1.0). The hue specifies the angle by which the color in the selected phase is shifted. Negative values shift the color counterclockwise, positive values clockwise. A value of +1.0 or -1.0 results in a +/- 180° rotation. The example below shows how the hue works for phase 0:

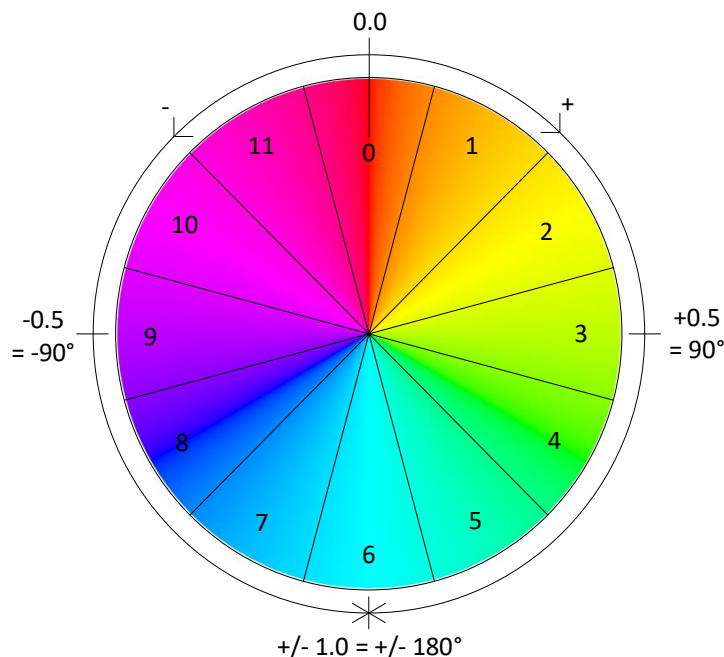


Figure 4: Hue Example for Phase 0.

7.5.11.3 video mcc blink

| | | | |
|--------------------|--|-------------|----------------|
| Command | video mcc blink <mask> (<period>) | | |
| Alias | mcc_blink | Type | Setter, Getter |
| Description | <p>Toggle blinking of masked multi matrix phases. Can be used to highlight areas in the image affected by certain phases.</p> <p>The mask parameter is a bitmask where each bit represents one phase of the multi matrix. Bits of unused phases are ignored and have no effect.</p> <p>The optional period parameter defines the blink period in ms. The blink state will toggle every (period / 2) ms. If no period is specified, the default of 1s will be used, the minimum period is 100ms, the maximum 10s.</p> | | |

| | | |
|--------------------|--|---------------------------------|
| | Enabling blinking disables gating (see <code>mcc gate</code> command) and vice versa. Changing the number of MCC phases or disabling the MCC also disables blinking. This setting is not saved, that means after a reboot or power cycle blinking will always be disabled! | |
| Parameter | mask | period |
| Type | Unsigned Integer | Unsigned Integer |
| Description | Each bit selects one phase for blinking. | Optional blinking period in ms. |
| Min | 0x00000000 | 100 |
| Max | Depends on number of active phases: 12 phases: 0x00000FFF 16 phases: 0x0000FFFF 24 phases: 0x00FFFFFF 32 phases: 0xFFFFFFFF | 10000 |
| Default | 0 | 1000 |

7.5.11.4 video mcc gate

| | | | |
|--------------------|---|-------------|----------------|
| Command | video mcc gate <mask> | | |
| Alias | mcc_gate | Type | Setter, Getter |
| Description | Toggle gating of masked multi matrix phases. Can be used to highlight areas in the image affected by certain phases. The mask parameter is a bitmask where each bit represents one phase of the multi matrix. Bits of unused phases are ignored and have no effect. For each selected phase the saturation is set to 0 which will grey out all image areas that lie within that phase. To isolate a single phase set the gate bits of all other phases. Enabling gating disables blinking (see <code>mcc blink</code> command) and vice versa. Changing the number of MCC phases or disabling the MCC also disables gating. This setting is not saved, that means after a reboot or power cycle gating will always be disabled! | | |
| Parameter | mask | | |
| Type | Unsigned Integer | | |
| Description | Each bit selects one phase for blinking. | | |
| Min | 0x00000000 | | |
| Max | Depends on number of active phases: 12 phases: 0x00000FFF 16 phases: 0x0000FFFF 24 phases: 0x00FFFFFF 32 phases: 0xFFFFFFFF | | |
| Default | 0 | | |

Examples:

To gate a single phase set only one bit of the mask. This sets the saturation of the selected phase to 0 (turns it grey in the output image):

```
→ 1 video mcc gate 0x00000001 # Gate phase 1
← OK
```

To highlight a phase and do isolated tuning, e.g. when using a vector scope, it is useful to gate all phases except the selected phase as it will then be the only phase that shows up with color in the vector scope:

```
→ 1 video mcc gate 0xFFFFFFFFE # Gate all phases except phase 1.
← OK
```

7.5.12 video black_master

| | | | |
|--------------------|--|-------------|----------------|
| Command | video black_master <red/all> (<green> <blue>) | | |
| Alias | black_master | Type | Setter, Getter |
| Description | Set all master black offsets. All values are 12 bit signed integers with a range of [-2048, 2047]. The offsets are added, that means positive values increase the black level and negative values decrease the black level. | | |

| | | | |
|--------------------|--|------------------------|-----------------------|
| | If only one value is given, all offsets are set to the same value. Otherwise, all three values must be given. To set a single offset value use the subcommands. | | |
| Parameter | red/all | green | blue |
| Type | Signed Integer | | |
| Description | Red or all components master black offset. | Optional green offset. | Optional blue offset. |
| Min | -2048 | | |
| Max | 2047 | | |
| Default | 0 | | |

7.5.12.1 video black_master red

| | | | |
|--------------------|---|-------------|----------------|
| Command | video black_master red <offset> | | |
| Alias | black_master_red | Type | Setter, Getter |
| Description | Set red master black offset as 12 bit signed integer. | | |
| Parameter | factor | | |
| Type | Signed Integer | | |
| Description | Red component master black offset. | | |
| Min | -2048 | | |
| Max | 2047 | | |
| Default | 0 | | |

7.5.12.2 video black_master green

| | | | |
|--------------------|---|-------------|----------------|
| Command | video black_master green <offset> | | |
| Alias | black_master_green | Type | Setter, Getter |
| Description | Set green master black offset as 12 bit signed integer. | | |
| Parameter | factor | | |
| Type | Signed Integer | | |
| Description | Green component master black offset. | | |
| Min | -2048 | | |
| Max | 2047 | | |
| Default | 0 | | |

7.5.12.3 video black_master blue

| | | | |
|--------------------|--|-------------|----------------|
| Command | video black_master blue <offset> | | |
| Alias | black_master_blue | Type | Setter, Getter |
| Description | Set blue master black offset as 12 bit signed integer. | | |
| Parameter | factor | | |
| Type | Signed Integer | | |
| Description | Blue component master black offset. | | |
| Min | -2048 | | |
| Max | 2047 | | |
| Default | 0 | | |

7.5.13 video black_gamma

| | | | |
|--------------------|--|-------------------------------------|----------------|
| Command | video black_gamma <range> <level> | | |
| Alias | black_gamma | Type | Setter, Getter |
| Description | Set the black gamma value to fine-tune the brightness in dark image areas which changes the perceived image contrast. The range parameter adjusts how far the effect stretches into the bright image areas where 0 is bypass (no effect), 1 is narrow (only affects very dark areas), 100 is wide (also affects gray areas) and 50 is the default (middle) setting. The level parameter defines the strength of the effect where the default value of 0 is bypass, negative values decrease the brightness in dark areas, positive values increase it. | | |
| Parameter | range | level | |
| Type | Unsigned Integer | Signed Integer | |
| Description | Width of the black gamma curve. | Strength of the black gamma effect. | |
| Min | 0 = Bypass | -100 | |

| | | |
|---------|-----|------------|
| Max | 100 | 100 |
| Default | 50 | 0 = Bypass |

7.5.14 video knee

| | | | |
|-------------|--|------------------------------------|-----------------------|
| Command | video knee <enable> (<point> <slope>) | | |
| Alias | knee | Type | Setter, Getter |
| Description | <p>Configure knee function for highlight limiting defined by the starting point in percent and the slope in degree.</p> <p>Until the starting point a 1:1 mapping of input to output value is used. After the starting point a root function is used. For a slope of 45° it also has a 1:1 mapping which equals bypass behavior. For angles <45° highlights get limited, for angles >45° highlights get boosted.</p> <p>If either point or slope shall be changed both must be specified, if only enable shall be changed both can be omitted.</p> | | |
| Parameter | enable | point | slope |
| Type | Boolean | Unsigned Integer | Unsigned Integer |
| Description | Enable or bypass knee module. | Knee starting point as percentage. | Knee angle in degree. |
| Min | 0 = Bypass | 0 | 0 |
| Max | 1 = Enable | 100 | 90 |
| Default | 0 = Bypass | 85 | 45 |

The following figure visualizes how the knee function works:

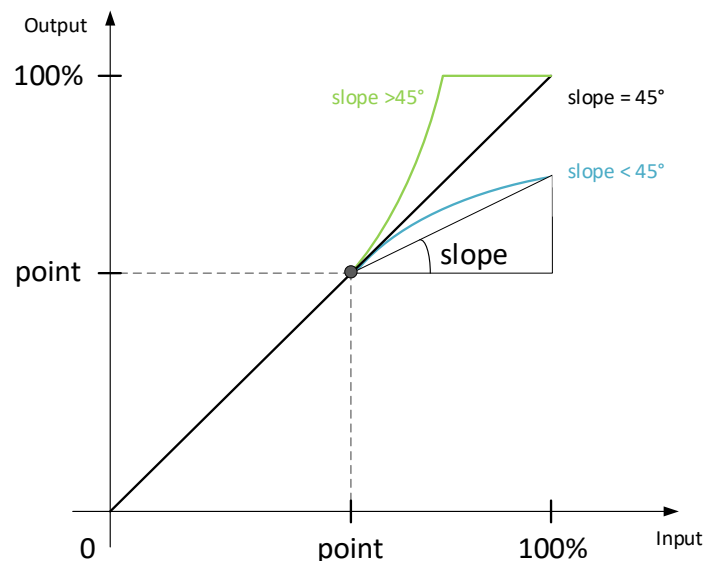


Figure 5: Knee Function Diagram.

Up to the knee `point` the output function is linear with a 1:1 mapping. From there on the function depends on the `slope` which describes the opening angle of the triangle that connects the knee point and output value at 100% input value.

- For a `slope` of 45° the output stays linear with a 1:1 mapping causing bypass behavior.
- The blue line shows a `slope` <45° which limits highlights and reduces the maximum output value.
- The green line shows a `slope` >45° which boosts highlights and causes big input values to get clipped to white.

Typical values for the knee `point` range from 60% to 90% while the `slope` is usually set to 20° to 40° for highlight limiting.

7.5.15 video lut

| | | | |
|---------------------|---|-----------------------------|----------------|
| Command | video lut (<index>) <enable> | | |
| Alias | lut_enable | Type | Setter, Getter |
| Description | Enable gamma LUT (0 = bypass, 1 = enabled). The gamma LUT transforms the linear RGB signal into the gamma space that is expected by a monitor or recorder. If called via the alias <code>lut_enable</code> this function expects two arguments: Index and enable flag. Since only one LUT is supported, the index is always 0. This is done for compatibility with the ProVideo protocol. | | |
| Parameter | index | enable | |
| Type | Unsigned Integer | Boolean | |
| Description | Optional LUT index for compatibility with ProVideo protocol. | Enable or bypass gamma LUT. | |
| Valid Values | 0 | 0 / 1 | |
| Default | / | 1 = On | |

Examples with and without the optional index that are functionally identical:

```

→ 1 video lut 1
← OK
→ 1 lut_enable 0 1
← OK
  
```

7.5.15.1 video lut mode

| | | | |
|---------------------|--|-------------|----------------|
| Command | video lut mode <mode> | | |
| Alias | log_mode | Type | Setter, Getter |
| Description | Set LUT mode. To list all modes, use the <code>lut mode list</code> subcommand. Note that in S-Log3 mode the SDI output range (see <code>video sdi_range</code> command) is forced to full range as this is required by the standard. When a different mode is selected the previous SDI range setting is restored. | | |
| Parameter | mode | | |
| Type | Unsigned Integer | | |
| Description | Gamma LUT mode. | | |
| Valid Values | 0 = REC.709 1 = BT.2100 HLG 2 = BT.2100 PQ 3 Sony S-Log3 | | |
| Default | 0 = REC.709 | | |

For **SDR content** the default REC.709 gamma curve is used. For **HDR productions** you can select from HLG, PQ or S-Log3 gamma curves which have a higher dynamic compression.

While the HLG curve is fixed you can make adjustments in the other modes:

- REC.709: Adjust gamma value (`lut gamma` subcommand).
- PQ: Set maximum display brightness (`lut max_brightness` subcommand).
- S-Log3: Set master gain (`lut master_gain` subcommand).

7.5.15.1.1 video lut mode list

| | | | |
|--------------------|---------------------------------|-------------|------|
| Command | video lut mode list | | |
| Alias | / | Type | List |
| Description | List all LUT operational modes. | | |

This command is mainly intended for interactive use. A controller can expect all modes to be available for every camera model.

7.5.15.2 video lut gamma

| | | | |
|----------------|-------------------------|--|--|
| Command | video lut gamma <value> | | |
|----------------|-------------------------|--|--|

| Alias | lut_fast_gamma | Type | Setter, Getter |
|--------------------|---|------|----------------|
| Description | Only applicable if lut_mode is set to 0 = REC.709. Set gamma value of gamma curve. The value includes the scaling factor 1000 which results in a range of [1100, 3000] which equals [1.1, 3.0] in floating point numbers. The default is 2222 = 2.222 which results in a gamma curve according to the REC.709 standard. A bigger value results in a steep gamma curve, a smaller value in a flat curve. | | |
| Parameter | value | | |
| Type | Unsigned Integer | | |
| Description | REC.709 gamma value. | | |
| Min | 1.1 = 1100 | | |
| Max | 3.0 = 3000 | | |
| Default | 2.222 = 2222 | | |

7.5.15.3 video lut max_brightness

| Command | video lut max_brightness <value> | | |
|--------------------|--|------|----------------|
| Alias | pq_max_brightness | Type | Setter, Getter |
| Description | Only applicable if lut_mode is set to 2 = PQ. Set maximum display brightness of the PQ curve in cd/ m ² . Valid range [100, 10000], default: 1000. The PQ curve uses an absolute mapping of output value to display brightness, that means the full SDI code range will be used for the maximum setting of 10000 cd/ m ² . For lower settings the curve will be compressed so that highlights are mapped to the desired maximum brightness (which does reduce the used SDI code range!). | | |
| Parameter | value | | |
| Type | Unsigned Integer | | |
| Description | Maximum display brightness in cd/m ² | | |
| Min | 100 | | |
| Max | 10000 | | |
| Default | 1000 | | |

7.5.15.4 video lut master_gain

| Command | video lut master_gain <value> | | |
|--------------------|---|------|----------------|
| Alias | slog3_master_gain | Type | Setter, Getter |
| Description | Only applicable if lut_mode is set to 3 = S-Log3. Set master gain of the S-Log3 curve in dB. Valid range [-6, 12], default: 0. The master gain compresses (or expands) the gamma curve to decrease or increase the output code values. The full SDI code range will be used for 10 dB but most workflows use 0 or -3 dB. For everything >10 dB highlights will be clipped. | | |
| Parameter | value | | |
| Type | Unsigned Integer | | |
| Description | S-Log3 master gain in dB. | | |
| Min | -6 | | |
| Max | 12 | | |
| Default | 0 | | |

7.5.15.5 video lut mode_compat

| Command | video lut mode_compat <mode> | | |
|---------------------|--|------|----------------|
| Alias | lut_mode | Type | Setter, Getter |
| Description | This command is only for compatibility with the ProVideo protocol to provide the lut_mode alias. The only allowed mode is '1' which is equal to "fast gamma" mode in the ProVideo protocol. | | |
| Parameter | mode | | |
| Type | Unsigned Integer | | |
| Description | ProVideo LUT mode for compatibility. | | |
| Valid Values | 1 = Fast Gamma | | |
| Default | 1 = Fast Gamma | | |

7.5.16 video post

| | | | |
|--------------------|---|-------------|---------|
| Command | video post | | |
| Alias | post | Type | Special |
| Description | Configure post processing, see subcommands for details. | | |

This command has no functionality, it is only used to group the post-processing subcommands (see below).

7.5.16.1 video post brightness

| | | | |
|--------------------|--|-------------|----------------|
| Command | video post brightness <value> | | |
| Alias | post_bright | Type | Setter, Getter |
| Description | Set post processing brightness value in signed 1.7 fixed point format. Valid range [-128, 127] = [-1.0, 1.0), default (neutral) is 0 = 0.0. Instead of changing the brightness during post processing it is recommended to change exposure or gain for improved image quality. This setting has no effect if the device is in HDR mode (video lut mode is set to > 0 = REC.709). | | |
| Parameter | value | | |
| Type | Signed 1.7 Fixed Point Number | | |
| Description | Brightness factor. | | |
| Min | -1.0 = -128 | | |
| Max | 0.999 = 127 | | |
| Default | 0.0 = 0 | | |

7.5.16.2 video post contrast

| | | | |
|--------------------|---|-------------|----------------|
| Command | video post contrast <value> | | |
| Alias | post_cont | Type | Setter, Getter |
| Description | Set post processing contrast value in unsigned 1.7 fixed point format. Valid range [0, 255] = [0.0, 2.0), default (neutral) is 128 = 1.0. Instead of changing the contrast during post processing it is recommended to turn on the flare compensation for improved image quality. This setting has no effect if the device is in HDR mode (video lut mode is set to > 0 = REC.709). | | |
| Parameter | value | | |
| Type | Unsigned 1.7 Fixed Point Number | | |
| Description | Contrast factor. | | |
| Min | 0.0 = 0 | | |
| Max | 1.999 = 255 | | |
| Default | 1.0 = 128 | | |

7.5.16.3 video post saturation

| | | | |
|--------------------|--|-------------|----------------|
| Command | video post saturation <value> | | |
| Alias | post_sat | Type | Setter, Getter |
| Description | Set post processing saturation value in 1.7 fixed point format. Valid range [0, 255] = [0.0, 2.0), default (neutral) is 128 = 1.0. | | |
| Parameter | value | | |
| Type | Unsigned 1.7 Fixed Point Number | | |
| Description | Saturation factor. | | |
| Min | 0.0 = 0 | | |
| Max | 1.999 = 255 | | |
| Default | 1.0 = 128 | | |

7.5.16.4 video post hue

| | | | |
|--------------------|---|-------------|----------------|
| Command | video post hue <value> | | |
| Alias | post_hue | Type | Setter, Getter |
| Description | Set post processing hue value in signed 1.7 fixed point format. Valid range [-128, 127] = [-1.0, 1.0) = [-90°, 90°), default (neutral) is 0 = 0.0 = 0°. | | |
| Parameter | value | | |
| Type | Signed 1.7 Fixed Point Number | | |

| | |
|--------------------|--------------------|
| Description | Brightness factor. |
| Min | -1.0 = -128 → -90° |
| Max | 0.999 = 127 → 90° |
| Default | 0.0 = 0 → 0° |

7.5.17 video osd

Note: The `osd` command is not available on all devices.

| | | | |
|---------------------|--|-------------|----------------|
| Command | video osd <mode> | | |
| Alias | osd | Type | Setter, Getter |
| Description | Set on-screen display mode. To get a list of supported modes use the <code>osd list</code> subcommand. | | |
| Parameter | mode | | |
| Type | Unsigned Integer | | |
| Description | OSD mode. | | |
| Valid Values | 0 = Disabled 1 = Show PROTON logo in top-right corner | | |
| Default | 0 = Disabled | | |

Note that while the command syntax is identical to the ProVideo protocol, the available OSD modes differ.

7.5.17.1 video osd list

| | | | |
|--------------------|---------------------|-------------|------|
| Command | video osd list | | |
| Alias | / | Type | List |
| Description | List all OSD modes. | | |

This command is mainly intended for interactive use. A controller can expect all modes to be available for every camera model.

7.5.18 video user

| | | | |
|--------------------|--|-------------|---------|
| Command | video user | | |
| Alias | user | Type | Special |
| Description | Configure user settings which override or tune the camera calibration. See subcommands for details. | | |

This command has no functionality, it is only used to group the `user` subcommands (see below).

7.5.18.1 video user gain

| | | | |
|--------------------|--|-------------|----------------|
| Command | video user gain <red> <green> <blue> | | |
| Alias | user_gain | Type | Setter, Getter |
| Description | Use the user gains to fine tune the RGB white balance gains. The user gains are multiplied with the gain values which result from the selected white balance temperature or preset. The resulting total gains can be read and set with the 'wb gain' command. Note that changing the total gains also updates the user gains. All values are in signed 5.8 fixed point format with a range of 0.0 = 0, 15.999 = 4095] (1.0 = 256). To use the original (calibrated) values, set all user gains to the default value of 1.0 = 256 (see usage example below). The user gains are preserved when changing the color temperature with the <code>wb temp</code> command but they are reset to 1.0 when a preset is selected using the <code>wb preset</code> command or if the auto white balance is run. The gains cannot be changed while auto white balance is enabled. To set a single gain value use the subcommands. | | |
| Parameter | red | green | blue |
| Type | Unsigned 4.8 Fixed Point Number | | |
| Description | Red gain. | Green gain. | Blue gain. |
| Min | 0 = 0 | | |
| Max | 15.999 = 4095 | | |

| | |
|----------------|-----------|
| Default | 1.0 = 256 |
|----------------|-----------|

The user gains are linked with the RGB white balance gains which can be set with the `wb gain` command that means if one of them gets changed the other one is updated automatically. For details see chapter 7.5.5.1.

To reset the user gains to neutral settings, they must be set to 1.0:

```
→ 1 video user gain 256 256 256
← OK
```

7.5.18.1.1 video user gain red

| | | | |
|--------------------|---|-------------|----------------|
| Command | video user gain red <gain> | | |
| Alias | user_gain_red | Type | Setter, Getter |
| Description | Set user defined red gain in unsigned 4.8 fixed point format (1.0 = 256). | | |
| Parameter | gain | | |
| Type | Unsigned 4.8 Fixed Point Number | | |
| Description | Red user gain. | | |
| Min | 0 = 0 | | |
| Max | 15.999 = 4095 | | |
| Default | 0.0 = 0 | | |

7.5.18.1.2 video user gain green

| | | | |
|--------------------|---|-------------|----------------|
| Command | video user gain green <offset> | | |
| Alias | user_gain_green | Type | Setter, Getter |
| Description | Set user defined green gain in unsigned 4.8 fixed point format (1.0 = 256). | | |
| Parameter | gain | | |
| Type | Unsigned 4.8 Fixed Point Number | | |
| Description | Green user gain. | | |
| Min | 0 = 0 | | |
| Max | 15.999 = 4095 | | |
| Default | 0.0 = 0 | | |

7.5.18.1.3 video user gain blue

| | | | |
|--------------------|--|-------------|----------------|
| Command | video user gain blue <offset> | | |
| Alias | user_gain_blue | Type | Setter, Getter |
| Description | Set user defined blue gain in unsigned 4.8 fixed point format (1.0 = 256). | | |
| Parameter | gain | | |
| Type | Unsigned 4.8 Fixed Point Number | | |
| Description | Blue user gain. | | |
| Min | 0 = 0 | | |
| Max | 15.999 = 4095 | | |
| Default | 0.0 = 0 | | |

7.5.18.2 video user matrix

| | | | |
|--------------------|---|-------------|----------------|
| Command | video user matrix <c0> ... <c8> | | |
| Alias | user_matrix | Type | Setter, Getter |
| Description | Set a user defined RGB color matrix. The matrix consists of 9 coefficients which are in signed 4.12 fixed point format with a range of [-8.0 = -32768, 8.0 = 32767] (1.0 = 4096). To reset the matrix to neutral, program the identity matrix (see usage examples below). | | |
| Parameter | c0 ... c8 | | |
| Type | Signed 4.12 Fixed Point Number | | |
| Description | User matrix coefficients. | | |
| Min | -8.0 = -32768 | | |
| Max | 7.999 = 32767 | | |
| Default | Identity matrix, see below. | | |

To reset the matrix to neutral, the identity matrix must be programmed (diagonal values set to 1.0):

→ 1 video user matrix 4096 0 0 0 4096 0 0 0 4096
 ← OK

7.5.19 video test

| | | | |
|--------------------|---|-------------|---------|
| Command | video test | | |
| Alias | test | Type | Special |
| Description | Commands for testing, e.g. test pattern output. | | |

This command has no functionality, it is only used to group the `test` subcommands (see below).

7.5.19.1 video test pattern

| | | | |
|---------------------|--|-------------|----------------|
| Command | video test pattern <mode> | | |
| Alias | test_pattern | Type | Setter, Getter |
| Description | Show a test pattern instead of live video. To list supported modes, use the 'pattern list' subcommand. This setting is not saved, that means after a reboot or power cycle the test pattern will always be disabled! | | |
| Parameter | mode | | |
| Type | Unsigned Integer | | |
| Description | Test pattern mode to set. | | |
| Valid Values | 0 = Off / Live Video 1 = Black Image 2 = Color Bars | | |
| Default | 0 = Off / Live Video | | |

7.5.19.1.1 video test pattern list

| | | | |
|--------------------|-----------------------------------|-------------|------|
| Command | video test pattern list | | |
| Alias | / | Type | List |
| Description | List all available test patterns. | | |

This command is mainly intended for interactive use. A controller can expect all modes to be available for every camera model.

7.6 Lens Commands

These commands control the optional lens drive features of the camera. They are called with the `lens` command prefix. The following commands are only available on devices with an integrated motor zoom lens (like PROTON ZOOM).

Depending on the camera model the following motors can be available: **Iris**, **Focus**, **Zoom**.

Each of the available motors can be driven in two modes:

- **Absolute Mode:** The motor is driven to a new target position with a given speed.
- **Relative Mode:** The motor is driven forward or backward with a given speed until the end of the driving range is reached or speed is set to 0 again.

At any time, the current position of each motor can be queried. An additional flag indicates if the motor has reached the target position (within its mechanical accuracy).

7.6.1 lens iris

| | | | |
|--------------------|--|-------------|----------------|
| Command | lens iris <f-number> (<speed> <at-target>) | | |
| Alias | iris | Type | Setter, Getter |
| Description | Set aperture. The value is scaled by 100 so f/2.4 is represented as '240'. To fully close the iris, e.g. for black level calibration, drive it to the maximum position. For convenience, instead of the f-number the <code>open</code> and <code>close</code> keywords can be used to fully open or close the iris. Optionally the speed can be passed, if no speed is set it stays at the last set value. Setting a speed of 0 immediately stops the motor ignoring the given f-number value. | | |

| | | | |
|---------------------|---|---|--|
| | The <at-target> flag is set to 1 when the motor has reached its target position and is stopped. Setting the flag has no effect. | | |
| Parameter | f-number | speed | at-target |
| Type | Unsigned Integer | Unsigned Integer | Boolean |
| Description | F-number scaled by 100 (e.g. f/2.4 = 240) | Motor speed | If motor has reached its target, ignored on set |
| Valid Values | open: Fully open iris close: Fully close iris For value range see range subcommand | 0: Stop motor 1: Minimum speed For maximum speed see range subcommand | 0: Motor is still moving 1: Motor has reached its target and is stopped |
| Default | Fully open | Maximum speed | / |

Examples:

```

→ 1 lens iris 240 5      # Drive to position f/2.4 with a speed of 5
← OK
→ 1 lens iris 240 0      # Stop motor (f-number value is ignored)
← OK
→ 1 lens iris           # Get current position
← lens iris 203 5 1      # Motor has reached target at position f/2.03 (because
← OK                    # it was stopped before reaching f/2.4)
→ 1 lens iris open       # Fully open iris
← OK
→ 1 lens iris close      # Fully close iris
← OK
  
```

7.6.1.1 lens iris range

| | | | |
|--------------------|---|-------------|-------------|
| Command | lens iris range | | |
| Alias | iris_range | Type | Pure Getter |
| Description | Get minimum and maximum f-number and the maximum speed supported by the iris motor. Depending on the current zoom position, not all apertures are reachable. The motor will be driven as close to the target as possible and will adjust when the zoom position is changed. Output: <min> <max> <max-speed> | | |

Example:

```

→ 1 lens iris range
← 138 12800 10          # Iris range is f/1.38 to f/128.00, maximum speed is 10
← OK
  
```

7.6.1.2 lens iris relative

| | | | |
|-----------------------|--|-------------|----------------|
| Command | lens iris relative <speed> | | |
| Alias | iris_relative | Type | Setter, Getter |
| Description | Close iris (positive speed) or open iris (negative speed) until it reaches the max or min position. Use speed = 0 to stop the motor at the current position. | | |
| Parameter | speed | | |
| Type | Signed Integer | | |
| Description | Motor speed | | |
| Allowed Values | 0: Stop motor -<max-speed> to <max-speed>: Drive motor backward or forward (use iris range command to get <max-speed>) | | |

Example:

```

→ 1 lens iris relative 2      # Slowly close iris
← OK
  
```

```

→ 1 lens iris relative 0      # Stop motor
← OK
→ 1 lens iris relative -10    # Open iris fast
← OK
  
```

7.6.2 lens focus

| Command | lens focus <distance> (<speed> <at-target>) | | |
|--------------|--|---|--|
| Alias | focus | Type | Setter, Getter |
| Description | Set focus to given object distance in cm. For convenience, instead of the distance the <code>near</code> and <code>far</code> keywords can be used to set the focus to minimum object distance or infinity. Optionally the speed can be passed, if no speed is set it stays at the last set value. Setting a speed of 0 immediately stops the motor ignoring the given object distance value. The <code><at-target></code> flag is set to 1 when the motor has reached its target position and is stopped. Setting the flag has no effect. | | |
| Parameter | distance | speed | at-target |
| Type | Unsigned Integer | Unsigned Integer | Boolean |
| Description | Object distance in cm | Motor speed | If motor has reached its target, ignored on set |
| Valid Values | near: Min object distance far: Infinity For value range see range subcommand | 0: Stop motor 1: Minimum speed For maximum speed see range subcommand | 0: Motor is still moving 1: Motor has reached its target and is stopped |
| Default | 150 cm (if supported by camera) | Maximum speed | / |

Examples:

```

→ 1 lens focus 2000 3      # Set focus to 2000cm = 20m with a speed of 3
← OK
→ 1 lens focus 2000 0      # Stop motor (distance value is ignored)
← OK
→ 1 lens focus              # Get current position
← lens focus 1270 3 1      # Motor has reached target at distance 12.7m (because it
← OK                        # was stopped before reaching 20m)
→ 1 lens focus near        # Set focus to minimum object distance
← OK
→ 1 lens focus far         # Set focus to infinity
← OK
  
```

7.6.2.1 lens focus range

| Command | lens focus range | | |
|-------------|---|------|-------------|
| Alias | focus_range | Type | Pure Getter |
| Description | Get minimum and maximum object distance in cm and the maximum speed supported by the focus motor. The maximum distance equals "infinity". Output: <min> <max> <max-speed> | | |

Example:

```

→ 1 lens focus range
← 20 5000 10              # Focus range is 20cm to 50m (= infinity), maximum speed
← OK                      # is 10
  
```

7.6.2.2 lens focus relative

| Command | lens focus relative <speed> | | |
|---------|-----------------------------|------|----------------|
| Alias | focus_relative | Type | Setter, Getter |

| | |
|-----------------------|---|
| Description | Drive focus far (positive speed) or near (negative speed) until it reaches the max or min position. Use <code>speed = 0</code> to stop the motor at the current position. |
| Parameter | <code>speed</code> |
| Type | Signed Integer |
| Description | Motor speed |
| Allowed Values | 0: Stop motor -<max-speed> to <max-speed>: Drive motor backward or forward (use <code>focus range</code> command to get <code><max-speed></code>) |

Example:

```

→ 1 lens focus relative 2      # Slowly drive focus to "far"
← OK
→ 1 lens focus relative 0      # Stop motor
← OK
→ 1 lens focus relative -10    # Quickly drive focus to "near"
← OK
  
```

7.6.3 lens zoom

| | | | |
|---------------------|---|--|--|
| Command | <code>lens zoom <factor> (<speed> <at-target>)</code> | | |
| Alias | <code>zoom</code> | Type | Setter, Getter |
| Description | Set the zoom factor. The value is scaled by 100 so 1.8x is represented as '180'. For convenience, instead of the factor the <code>wide</code> and <code>tele</code> keywords can be used to fully zoom out or in. Optionally the speed can be passed, if no speed is set it stays at the last set value. Setting a speed of 0 immediately stops the motor ignoring the given zoom factor value. The <code><at-target></code> flag is set to 1 when the motor has reached its target position and is stopped. Setting the flag has no effect. | | |
| Parameter | <code>factor</code> | <code>speed</code> | <code>at-target</code> |
| Type | Unsigned Integer | Unsigned Integer | Boolean |
| Description | Zoom factor scaled by 100 (e.g. 1.8x = 180) | Motor speed | If motor has reached its target, ignored on set |
| Valid Values | <code>wide</code> : Minimum zoom <code>tele</code> : Maximum zoom For value range see <code>range</code> subcommand | 0: Stop motor 1: Minimum speed For maximum speed see <code>range</code> subcommand | 0: Motor is still moving 1: Motor has reached its target and is stopped |
| Default | 100 = 1.0x | Maximum speed | / |

Examples:

```

→ 1 lens zoom 150 8          # Set zoom to 1.5x with a speed of 8
← OK
→ 1 lens zoom                 # Get current position
← lens zoom 150 8 1          # Motor has reached target position at 1.5x.
→ 1 lens zoom wide           # Set zoom to minimum (usually 1.0x)
← OK
→ 1 lens zoom tele           # Set zoom to maximum
← OK
  
```

7.6.3.1 lens zoom range

| | | | |
|--------------------|--|-------------|-------------|
| Command | <code>lens zoom range</code> | | |
| Alias | <code>zoom_range</code> | Type | Pure Getter |
| Description | Get minimum and maximum zoom factor and the maximum speed supported by the zoom motor. Output: <code><min> <max> <max-speed></code> | | |

Example:

```

→ 1 lens zoom range
← 100 207 10      # Focus range is 1.0x to 2.07x, maximum speed is 10
← OK
  
```

7.6.3.2 lens zoom relative

| | | | |
|-----------------------|---|-------------|----------------|
| Command | lens zoom relative <speed> | | |
| Alias | zoom_relative | Type | Setter, Getter |
| Description | Zoom in (positive speed) or out (negative speed) until zoom reaches the max or min position. Use speed = 0 to stop the motor at the current position. | | |
| Parameter | speed | | |
| Type | Signed Integer | | |
| Description | Motor speed | | |
| Allowed Values | 0: Stop motor -<max-speed> to <max-speed>: Drive motor backward or forward (use zoom range command to get <max-speed>) | | |

Example:

```

→ 1 lens zoom relative 2      # Slowly zoom in
← OK
→ 1 lens zoom relative 0      # Stop motor
← OK
→ 1 lens zoom relative -10    # Quickly zoom out
← OK
  
```

7.6.4 lens ircut

| | | | |
|---------------------|---|-------------|----------------|
| Command | lens ircut <mode> | | |
| Alias | ircut | Type | Setter, Getter |
| Description | Set the IR cut filter mode. Note: The camera is calibrated with the IR cut filter in the optical path, driving the filter out breaks the color calibration. | | |
| Parameter | mode | | |
| Type | Unsigned Integer | | |
| Description | Silent mode to set. | | |
| Valid Values | 0 = Disabled 1 = Enabled | | |
| Default | 1 = Enabled | | |

7.6.5 lens silent

| | | | |
|--------------------|---|-------------|----------------|
| Command | lens silent <enable> | | |
| Alias | silent | Type | Setter, Getter |
| Description | Enable or disable silent lens motor mode. In silent mode the lens motors get turned off when no motor is moving which eliminates noise emitted by the motor drive. When the camera is operated in a shaky environment with a lot of vibration, silent mode should be turned off otherwise the precision of the motor drive can be reduced. | | |
| Parameter | enable | | |
| Type | Boolean | | |
| Description | Enable or disable silent mode. | | |
| Default | On | | |

8 Alias Reference

This chapter lists all the available command alias which also provide compatibility with the ProVideo protocol. Note that some aliases are not part of the ProVideo protocol but have been added for convenience.

The list below can also be generated by the camera with the `alias` command.

Table 8: Command alias overview.

| Alias | Full Command Name | ProVideo Command | Different Behavior when called via Alias |
|------------------|--------------------------------|------------------|--|
| cam_gain | camera gain | Yes | No |
| cam_exposure | camera exposure | Yes | No |
| gain_mode | camera gain mode | No | No |
| cam_info | camera info | Yes | No |
| aec | camera auto | Yes | Yes |
| aec_mode | camera auto mode | No | No |
| aec_target | camera auto target | No | No |
| aec_speed | camera auto speed | No | No |
| aec_max_gain | camera auto max_gain | No | No |
| aec_anti_flicker | camera auto anti_flicker | No | No |
| aec_custom | camera auto custom | No | No |
| aec_weight | camera auto weight | Yes | No |
| iris | lens iris | No | No |
| iris_range | lens iris range | No | No |
| iris_relative | lens iris relative | No | No |
| focus | lens focus | No | No |
| focus_range | lens focus range | No | No |
| focus_relative | lens focus relative | No | No |
| zoom | lens zoom | No | No |
| zoom_range | lens zoom range | No | No |
| zoom_relative | lens zoom relative | No | No |
| ircut | lens ircut | No | No |
| silent | lens silent | No | No |
| save_settings | settings save | Yes | No |
| load_settings | settings load | Yes | No |
| reset_settings | settings reset | Yes | No |
| auto_save | settings auto_save | Yes | No |
| version | system info | Yes | Yes |
| name | system name | Yes | No |
| runtime | system runtime | Yes | No |
| reboot | system reboot | Yes | No |
| update | system update | No | No |
| identify | system identify | Yes | No |
| error | system error | No | No |
| volatile | system volatile | Yes | No |
| ping | system ping | No | No |
| rs485 | system rs485 | No | No |
| prompt | system rs485 mode | Yes | No |
| controller | system rs485 mode 0 | No | No |
| interactive | system rs485 mode 1 | No | No |
| rs485_addr | system rs485 device_address | Yes | No |
| rs485_bc_addr | system rs485 broadcast_address | Yes | No |

| Alias | Full Command Name | ProVideo Command | Different Behavior when called via Alias |
|-----------------|-------------------------------|------------------|--|
| rs485_bc_master | system rs485 broadcast_master | Yes | No |
| rs485_baud | system rs485 baudrate | Yes | No |
| status_led | system status_led | No | No |
| tally | system tally | No | No |
| temp | system temp | Yes | No |
| max_temp | system temp max | Yes | No |
| max_temp_reset | system temp reset | Yes | No |
| over_temp_count | system temp count | Yes | No |
| humidity | system humidity | No | No |
| humidity_count | system humidity count | No | No |
| fan_target | system temp fan | Yes | No |
| audio_enable | system audio | Yes | No |
| audio_gain | system audio gain | Yes | No |
| timecode_enable | system timecode | No | No |
| timecode | system timecode value | Yes | No |
| timecode_hold | system timecode pause | Yes | No |
| timecode_drop | system timecode drop | No | No |
| video_mode | video mode | Yes | No |
| flip | video flip | Yes | No |
| black_sensor | video black_sensor | No | No |
| black_red | video black_sensor red | Yes | No |
| black_green | video black_sensor green | Yes | No |
| black_blue | video black_sensor blue | Yes | No |
| lsc | video lsc | Yes | No |
| lsc_preset | video lsc preset | No | No |
| wb | video wb | Yes | No |
| wb_gain | video wb gain | No | No |
| gain_red | video wb gain red | Yes | No |
| gain_green | video wb gain green | Yes | No |
| gain_blue | video wb gain blue | Yes | No |
| wb_temp | video wb temp | No | No |
| wb_preset | video wb preset | Yes | No |
| awb | video wb auto | Yes | No |
| awb_speed | video wb auto speed | Yes | No |
| awb_offset | video wb auto offset | No | No |
| bpc | video bpc | No | No |
| dpc_auto_load | video bpc calibrate | Yes | No |
| flare | video flare | Yes | No |
| flare_red | video flare red | No | No |
| flare_green | video flare green | No | No |
| flare_blue | video flare blue | No | No |
| color_space | video color_space | Yes | No |
| sdi_range | video sdi_range | Yes | No |

| Alias | Full Command Name | ProVideo Command | Different Behavior when called via Alias |
|---------------------------|--------------------------|------------------|--|
| filter_enable | video filter | Yes | No |
| filter_detail | video filter detail | Yes | No |
| filter_denoise | video filter denoise | Yes | No |
| mcc | video mcc | Yes | No |
| mcc_opmode | video mcc mode | Yes | No |
| mcc_set | video mcc phase | Yes | No |
| mcc_blink | video mcc blink | Yes | No |
| mcc_gate | video mcc gate | No | No |
| black_master | video black_master | Yes | No |
| black_master_red | video black_master red | No | No |
| black_master_green | video black_master green | No | No |
| black_master_blue | video black_master blue | No | No |
| black_gamma | video black_gamma | No | No |
| knee | video knee | Yes | No |
| lut_enable | video lut | Yes | Yes |
| log_mode | video lut mode | Yes | No |
| lut_fast_gamma | video lut gamma | Yes | No |
| pq_max_brightness | video lut max_brightness | Yes | No |
| slog3_master_gain | video lut master_gain | Yes | No |
| lut_mode | video lut mode_compat | Yes | No |
| post | video post | No | No |
| post_bright | video post brightness | Yes | No |
| post_cont | video post contrast | Yes | No |
| post_sat | video post saturation | Yes | No |
| post_hue | video post hue | Yes | No |
| osd | video osd | Yes | No |
| user | video user | No | No |
| user_gain | video user gain | No | No |
| user_gain_red | video user gain red | No | No |
| user_gain_green | video user gain green | No | No |
| user_gain_blue | video user gain blue | No | No |
| user_matrix | video user matrix | No | No |
| test | video test | No | No |
| test pattern | video test pattern | No | No |
| iris | lens iris | No | No |
| iris_range | lens iris range | No | No |
| iris_relative | lens iris relative | No | No |
| focus | lens focus | No | No |
| focus_range | lens focus range | No | No |
| focus_relative | lens focus relative | No | No |
| zoom | lens zoom | No | No |
| zoom_range | lens zoom range | No | No |
| zoom_relative | lens zoom relative | No | No |

| Alias | Full Command Name | ProVideo Command | Different Behavior when called via Alias |
|-------|-------------------|------------------|--|
| ircut | lens ircut | No | No |

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“Fast Approx” Library

PROTON OS uses the “Fast Approx” C-code library by Paul Mineiro that provides approximated versions of popular math functions.

The source code is available for download here: <https://github.com/pmineiro/fastapprox>

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Appendix B: Document Revision History

| Revision | Date | Chapter | Changes |
|---------------|---------------|----------------|--|
| v1.0.0 | 29. May. 2024 | All | Initial release. |
| v1.0.1 | 14. Jun. 2024 | 2.4 | Reworked firmware update chapter for usage of the new PROTON Updater GUI which is now described in the new chapter 3.3. |
| | | 6.1 | Updated list of critical settings. |
| | | 6.2, 7.2 | Updated auto-save chapter and descriptions for the <code>settings reset</code> and <code>auto_save</code> commands: Auto-save is now done immediately after changing a setting. |
| | | 7.3 | Updated command descriptions for the <code>system runtime</code> , <code>temp max</code> , <code>temp reset</code> , <code>temp count</code> , and <code>error</code> commands: Runtime and temperature logging are no longer persistent. |
| | | 7.3.5 | Added <code>system update</code> command description. |
| | | 7.3.15.1 | Updated default <code>audio gain</code> from 1.0 to 0.5. |
| | | 8 | Updated alias reference. |
| v1.1.0 | 11. Jul. 2024 | 2.3 | Updated maximum temperature, is now 100°C. |
| | | 3.3 | Updated firmware update GUI chapter. |
| | | 7.4.4 | Added chapter for new auto exposure control commands. |
| | | 7.5.5 | Added auto white balance commands in section 7.5.5.4 and updated <code>wb</code> , <code>wb temp</code> , <code>wb gain</code> , <code>wb color_cross</code> and <code>wb preset</code> commands descriptions. |
| | | 7.3.10.5 | Added new supported baud rates: 230400 and 250000 baud. |
| | | 7.3.15.1 | Changed default <code>audio gain</code> from 0.5 to 1.0. |
| | | 8 | Updated alias reference. |
| v1.1.1 | 22. Jul. 2024 | 2.2 | Improve description of error state. |
| | | 2.4 | Updated firmware update chapter. |
| | | 5.2.4 | Added description of error code “-140”. |
| | | 7.3.5 | Updated description of <code>system update</code> command. |
| | | 7.5.4 | Added <code>lsc preset</code> command to LSC chapter. |
| | | 8 | Updated alias reference. |
| v1.1.2 | 16. Aug. 2024 | All | Fixed typos, no major changes. |
| v1.2.0 | 10. Sep. 2024 | 2.2 | Improved description of error state. |
| | | 2.3 | Improved description of the over temperature protection. New shutdown temperature is 90°C, restart temperature is 85°C. |
| | | 7.4.1.1, 7.4.3 | The <code>low_light</code> command has been replaced with the <code>gain_mode</code> command. Changing the gain mode may also change the maximum gain value, so the <code>camera info</code> command description has been updated. |
| | | 7.4.4.1 | Added missing description of combined auto exposure mode and improved description of other modes. |
| | | 7.5.3 | Removed <code>black_sensor auto</code> command, it is no longer supported. |
| | | 7.5.5 | Added new <code>wb gain offset</code> and <code>wb color_cross offset</code> commands and updated description of the other white balance commands accordingly. Note: The minimum color temperature of the <code>wb temp</code> command has been increased from 2400 to 3000 Kelvin and the 2800 Kelvin preset has been removed from the <code>wb preset</code> command. |
| | | 8 | Updated alias list. |
| v1.3.0 | 25. Oct. 2024 | 2.1 | Updated power/control connector table. |
| | | 4.1 | Replaced ProVideo GUI with PROTON Control. |

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| | | 5.1.1.2, 7.3.10.3 | Broadcasting can now be disabled by using the broadcast address -1. |
| | | 5.2.3.5, 7.5.4.1.1 | Added description of list commands. The elements of the list are now always prefixed with a hash (#) so that other cameras on the same bus do not interpret them as device IDs. Updated all <code>list</code> commands so that the examples now include the hash. |
| | | 7.3.15.1 | Corrected default audio gain which is 1.0 and not 0.5. |
| | | 7.4.1, 7.4.1.1, 7.4.4.1 | Improved camera gain, camera exposure and camera auto mode command descriptions. |
| | | 7.5.5 | Updated <code>wb</code> command description, manual white balance now runs up to 10 frames. Removed <code>wb color_cross</code> command and moved <code>wb gain offset</code> and <code>wb color_cross offset</code> commands to new video user commands (with slightly different functionality). Updated related commands accordingly. |
| | | 7.5.11.3 | Fix typo in command string of <code>mcc blink</code> command. |
| | | 7.5.18 | Added new user command section which includes the <code>user gain</code> and <code>user matrix</code> commands. |
| | | 8 | Updated alias list. |
| v1.3.1 | 04. Nov. 2024 | 2.3, 7.3.13.4 | Added new <code>system temp fan</code> command to control fan turn-on temperature on supported devices. |
| | | 7.3.15 | Added note that audio commands are only available on supported devices. |
| | | 7.5.5.2, 7.5.5.5 | Updated formulas in video <code>wb gain</code> command description and added description of new video <code>wb tint</code> command. |
| | | 7.5.16.1, 7.5.16.2 | Added note that video <code>post brightness</code> and video <code>post contrast</code> commands have no effect in HDR mode. |
| v1.3.2 | 03. Dec. 2024 | 1.1, 7.5.1, 7.3.1, 7.3.6 | Added PROTON RAIN and FLEX as well as PROTON 4K to supported devices and added its UHD video modes to video mode command description. Updated <code>system info</code> and <code>identify</code> command description with notes on supported platforms. |
| | | 2.4, 7.3.14 | Added chapter on humidity detection and description of the <code>system humidity</code> command group. |
| | | 2.5, 7.3.13.4, 7.3.15 | Added chapter on audio and cooling fan operation, added cooling fan note to <code>system audio</code> command description and added presets to the <code>system temp fan</code> command. |
| | | 7.1.7 | Added <code>firmware</code> command chapter. This is just for reference as the user usually does not call these commands directly. |
| | | 7.5.5 | Updated <code>wb</code> command description, manual white balance now runs up to 1 second. |
| v1.4.0 | 18. Feb. 2025 | 1.1, 7.3.6 | Added new supported device. PROTON ZOOM. |
| | | 5.2.3, 7 | Introduced new “Direct” command type. Updated all command tables: Instead of having only the “Getter Function – Yes/No” information they now have a “Type” field which references the types described in chapter 5.2.3. |
| | | 5.2.4 | Added new error code -14. |
| | | 7.4.1 | The <code>gain_mode</code> command is now a subcommand of the <code>camera gain</code> command (new syntax: <code>camera gain mode</code> instead of <code>camera gain_mode</code>). |
| | | 7.4.4, 7.4.4.1 7.4.4.1.1 | Added new Iris Control mode to auto exposure commands. Improved overall structure of the auto exposure description. |
| | | 7.4.4.8 | Added new <code>camera auto brightness</code> command. |

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| | | 7.5.4 | Renamed “offset” to “radius” in <code>lsc</code> commands. |
| | | 7.5.6.1 | Added note regarding BPC calibration on devices with a lens drive. |
| | | 7.5.8 | Added Sony S-Gamut3 and S-Gamut3.Cine to supported color spaces. |
| | | 7.5.13 | Added <code>video black_gamma</code> command chapter. |
| | | 7.5.11 | Added new <code>video mcc gate</code> command, updated <code>mcc</code> , <code>mcc mode</code> and <code>mcc blink</code> command descriptions. |
| | | 7.5.17 | Added note that <code>osd</code> command is not available on all devices and fixed copy paste errors. |
| | | 7.5.19 | Added <code>video test</code> command chapter. |
| | | 7.6 | Added <code>lens</code> command chapter which describes the usage of the optional lens drive (currently only used in PROTON ZOOM). |
| v1.4.1 | 31.Mar.2025 | 8 | Updated alias reference with new commands. |
| | | 7.3.9 | Added <code>system ping</code> command. |
| | | 7.6.1, 7.6.3 | Fixed examples in <code>lens iris</code> and <code>lens zoom</code> command description. |
| | | 7.6.4, 7.6.5 | Added <code>lens ircut</code> and <code>lens silent</code> command descriptions. |
| | | 8 | Updated alias reference with new commands. |